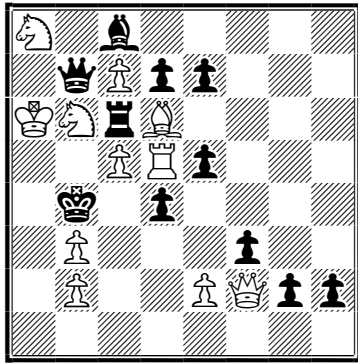


H228-1 Baibikov, Dmitrij - 12 points
252/7260 Phénix, 2015



Last 60 single moves?

11+11

Sides' balances:

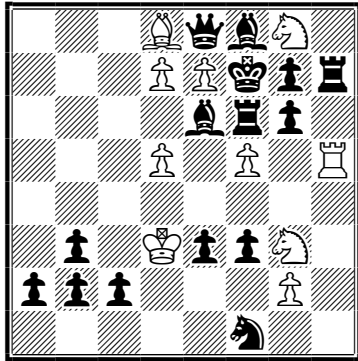
White: 11 (on diagram) + 5 (captured: bPbxcxd, bPc7xd6xe5, bQb8xb7) = 16

Black: 11 (on diagram) + 5 (captured: wPa2xb3, wPdxc and three black officers are captured by wPs f2, g2, h2) = 16

Retro: **1... ♖b8: ♜b7# 2. ♜h4-f2** (I. 2. ♜g3-f2? f4-f3 3. ♜g8-g3 f5-f4 4.g7-g8 ♜ f7-f5 5.f6: ♜g7 ♜e6-g7 6.f5-f6 ♜d8-e6 7. ♜a5-b7 ♜b7-d8+ 8. ♜c4-a5 h3-h2 9. ♜e3-c4 h4-h3 10. ♜g4-e3 h5-h4 11. ♜f6-g4 h6-h5 12. ♜g8-f6 g3-g2 13.g7-g8 ♜ g4-g3 14.g6-g7 g5-g4 15.h5: ♜g6 ♜f4-g6 16.h4-h5 ♜d3-f4 17.f4-f5 ♜e1-d3 18.f3-f4 ♜c2-e1 19.f2-f3 ♜a1-c2 20.h3-h4 a2-a1 ♜ 21.h2-h3 a3-a2 22.a2: ♜(S)b3 ♜a4(c4)-b4 23. ♜c4(a4)-b6+ and illegal check to white King from bRc6; II. 2. ♜e3-f2? h3-h2 3. ♜f4-e3 h4-h3 4. ♜g5-f4 h5-h4 5. ♜g8-g5 h6-h5 6.g7-g8 ♜ h7-h6 7.h6: ♜g7 ♜f5-g7 8.h5-h6 ♜e3-f5 9.h4-h5 ♜c4-e3 10. ♜a4-b6 ♜b6-c4+ 11. ♜c3-a4 f4-f3 12. ♜e4-c3 f5-f4 13. ♜f6-e4 g3-g2 14. ♜g8-f6 f6-f5 15.g7-g8 ♜ g4-g3 16.g6-g7 g5-g4 17.f5: ♜g6 ♜f4-g6 18.h3-h4 ♜d3-f4 19.h2-h3 ♜e1-d3 20.f4-f5 ♜c2-e1 21.f3-f4 ♜a1-c2 22.f2-f3 a2-a1 ♜ and retrostalemate to White) **2...g3-g2 3. ♜h8-h4 g4-g3 4.h7-h8 ♜ g5-g4 5.h6-h7 g6-g5 6.g5: ♜h6 ♜f5-h6** (6... ♜f7-h6? 7.g4-g5 ♜d8-f7 8. ♜a5-b7 ♜b7-d8+ 9. ♜c4-a5 h3-h2 10. ♜e3-c4 h4-h3 11. ♜f5-e3 h5-h4 12. ♜h6-f5 f4-f3 13. ♜g8-h6 h6-h5 14.g7-g8 ♜ h7-h6 15.h6: ♜g7 ♜f5-g7 16.g3-g4 ♜e3-f5 17.h5-h6 ♜c2-e3 18.h4-h5 ♜a1-c2 19.h3-h4 a2-a1 ♜ 20.h2-h3 a3-a2 21.a2: ♜(♜)b3 ♜a4(c4)-b4 22. ♜c4(a4)-b6+ and again illegal check to white King from bRc6) **7.g4-g5 ♜e3-f5 8.g3-g4 ♜c4-e3 9. ♜a4-b6 ♜b6-c4+ 10. ♜c3-a4 h3-h2 11. ♜e4-c3 h4-h3 12. ♜f6-e4 h5-h4 13. ♜g8-f6 h6-h5 14.g7-g8 ♜ h7-h6 15.h6: ♜g7 ♜f5-g7 16.h5-h6 ♜e3-f5 17.h4-h5 ♜c4-e3** (17... ♜c2-e3? 18.h3-h4 ♜a1-c2 19.h2-h3 a2-a1 ♜ and again retrostalemate to White) **18.h3-h4 ♜a5-c4 19. ♜d8-b7 ♜b7-a5+ 20. ♜f7-d8 f4-f3 21. ♜h6-f7 f5-f4 22. ♜g8-h6 f6-f5 23.g7-g8 ♜ f7-f6 24.f6: ♜g7 ♜f5-g7 25.h2-h3 ♜e3-f5 26.f5-f6 ♜c2-e3 27.f4-f5 ♜a1-c2 28.f3-f4 a2-a1 ♜ 29.f2-f3 a3-a2 30.a2: ♜b3 ♜a4-b4** (30... ♜c4-b4? 31. ♜a5-a6 ♜d8-b7+ 32. ♜a6-a5 ♜b7-d8+ 33. ♜a5-a6 and perpetual motion) **31.c4-c5** etc.

New length record for 'Last single moves?' problems.

H228-2 Baibikov, Dmitrij - 10.5 points
 276/16558 Die Schwalbe, 2015
in memoriam Wolfgang Dittmann



Retract 187 moves and #1 10+15
 Defensive Retractor

Sides' balances:

White: 10 (on diagram) + 6 (captured: bPcxwPb, bPdxc, bPexf, bPfxe, bPh7xg6, wPa captured on its own file) = 16

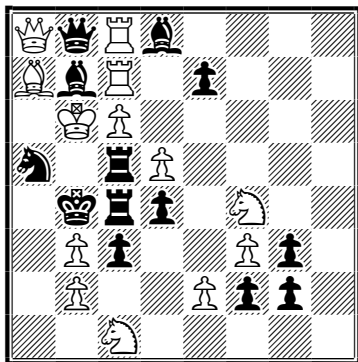
Black: 15 (on diagram) + 1 (captured: wPcxSd) = 16

Retract 1. ♖e2-d3 f4-f3+ 2. ♜f3-e2 Now bSf1 - is fettered and Black can retract Pawns a2, b2, b3, c2, and by Rook h7 only. White threatens 3. ♜h6-h5 and rook opposition on file h in favour of White, 2... ♜h6-h7! (2... ♜h8-h7? 3. ♜h7-h5 and 1. ♜h6#). Now opposition is in favour of Black. White wins opposition with the help of following manoeuver. 3. ♜h1-h5! ♜h2-h6 As before opposition is in favour of Black, but square h2 is occupied now and White has opportunity for retromove by King. 4. ♜e4-f3 ♜h6-h2 5. ♜f3-e4 White starts to repeat the position! 5... ♜h2-h6 The second repetition of position after 3... ♜h2-h6. 6. ♜e4-f3 ♜h6-h2 7. ♜h2-h1! ♜h4-h6 (7... ♜h3-h6? 8. ♜f3-e4 and opposition in favour of White) 8. ♜f3-e4 Threat 9. ♜h3-h2. 8... ♜h3-h4 Black again takes up opposition. 9. ♜h1-h2! (and now 9... ♜h2-h3 - illegal due to the third repetition of position after 3... ♜h2-h6) 9... ♜h4-h3 10. ♜h3-h1 White has won the opposition. 10... ♜h5-h4 11. ♜h4-h3 ♜h6-h5 12. ♜h5-h4 ♜h7-h6 13. ♜h6-h5 a3-a2 (13... ♜h8-h7? 14. ♜h7-h6 and 1. ♜h6#) Again opposition is in favour of Black and White repeats manoeuver again. 14. ♜h1-h6! ♜h2-h7 ... 23... ♜h7-h6 24. ♜h6-h7 a4-a3 ... 35...a5-a4 ... 46...a6-a5 ... 57...a7-a6 ... 68...b4-b3 ... 79...b5-b4 ... 90...b6-b5 ... 101...b7-b6 ... 112...b3-b2 (112...c3: ♠ b2? and White mates earlier, after retraction 181st move) ... 123...b4-b3 ... 134...b5-b4 ... 145...b6-b5 ... 156...c3-c2 ... 167...c4-c3 Now, when black Pawn stands on square c4, White changes the plan. 168. ♜h2-h6! (If 168. ♜h1-h6? with intention to use the same manoeuver, White mates only after retraction 203rd move) 168... ♜h4-h7! (168... ♜h3-h7? 169. ♜e4-f3! and White mates earlier, after retraction of 184th move:169... ♜h7-h3 170. ♜d3-e4 c5-c4+ 171. ♜d4-d3! c6-c5+ 172. ♜e4-d4 ♜h4-h7 173. ♜f3-e4 ♜h3-h4 174. ♜e4-f3 ♜h4-h3 175. ♜f3-e4 ♜h3-h4 176. ♜e4-f3 ♜h5-h3 177. ♜f3-e4 ♜h4-h5 (177... ♜h3-h5? - illegal) 178. ♜h3-h2 etc.) 169. ♜e4-f3! (169. ♜h3-h2? and White mates later, after retraction of 191st: 169... ♜h5-h4 170. ♜h4-h3 ♜h6-h5 171. ♜h5-h4 ♜h7-h6 172. ♜h6-h5 c5-c4 173. ♜h2-h6 ♜h4-h7 174. ♜e4-f3 ♜h3-h4 175. ♜d4-e4 c6-c5+ 176. ♜e4-d4 ♜h4-h3 177. ♜f3-e4 ♜h3-h4 178. ♜h1-h2 etc.) 169... ♜h3-h4! 170. ♜d3-e4! White reduces the number of pawns tempos of Black! 170...c5-c4+ 171. ♜d4-d3! c6-c5+ 172. ♜e4-d4 ♜h4-h3 173. ♜f3-e4 ♜h3-h4 Now it is not 174. ♜e4-f3? Because position's repetition is started by White, this position has already been after 172. ♜e4-d4. Therefore White comes back for the 16th time to initial manoeuver for winning of opposition. 174. ♜h1-h2! ♜h2-h3 175. ♜e4-f3 ♜h3-h2 176. ♜f3-e4 ♜h2-h3 177. ♜e4-f3 ♜h3-h2 178. ♜h2-h1 ♜h4-h3 179. ♜f3-e4 ♜h3-h4 180. ♜h1-h2 ♜h4-h3 181. ♜h3-h1 ♜h5-h4 182. ♜h4-h3 ♜h6-h5 183. ♜h5-h4 ♜h7-h6 184. ♜h6-h5 c7:♠b6 It is legal according to any of three types: Høeg, Proca and new (2015) type KLAN. 185.b5-b6 ♜h8-h7 186. ♜f2-f3! (186. ♜h7-h6? and retrostalemate to Black) 186...e4-e3+ 187. ♜h7-h6 and 1. ♜h6#.

Manifold recurring play, including threefold repetition of position manoeuver, wR/bR-duel and pawns tempos, in Defensive Retractor. Without white uncaptures form.

H228-3 Baibikov, Dmitrij - 9 points

Rund um die Retroanalyse, 2015



#1

13+13

1. ♖fd3#?

Balances

White: 13 (on diagram) + 3 (are captured by pawns: fxcg, gxf, hxg) = 16

Black: 13 (on diagram) + 3 (are captured by pawns: a2xb3, c4xd5, d3xc4) = 16

are incorrect since retroknot on squares a5, a7, a8, b2, b3, b4, b6, b7, b8, c3, c4, c5, c6, c7, c8, d4, d5, d8, e7 is released after unpromotion black piece on square a1, it is impossible with these balances.

Correct balances:

White: 13 (on diagram) + 3 (are captured by pawns: d6xc5, c5xd4, hxg) = 16

Black: 13 (on diagram) + 3 (are captured by pawns: a2xb3, fxcg, g2xf3) = 16

Retro: 1. ♖g6-f4 g4-g3 2. ♖h8-g6 g5-g4 3. h7-h8 ♖ g6-g5 4. h6-h7 h7:♙g6 5. ♙f5-g6 g3-g2 6. ♙h3-f5 g4-g3 7. ♙g2-h3! g5-g4 8. ♙f1-g2 g6-g5 9. g2:♙f3 ♖g5-f3 10. h5-h6 ♖e6-g5 11. ♚d7-c7 ♖c7-e6+ 12. ♚d6-d7 f3-f2 13. ♚f6-d6 f4-f3 14. ♚f8-f6 f5-f4 15. ♚g8-f8 f6-f5 16. g7-g8 ♚f7-f6 17. f6:♙g7 ♖f5-g7 18. h4-h5 ♖e3-f5 19. f5-f6 ♖c2-e3 20. f4-f5 ♖a1-c2 21. f3-f4 a2-a1 ♖ 22. f2-f3 a3-a2 23. a2: ♚b3 ♙a4-b4 24. ♖d3-c1 etc.

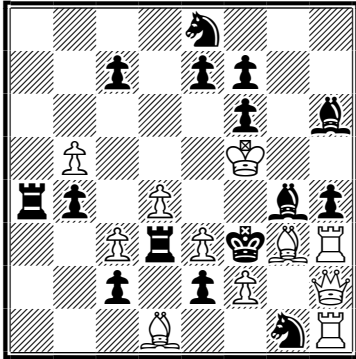
1... ♚b5#!

Record synthesis: length of exact retroplay (47 single moves) and classical mate in one move with try in standard material.

H228-5 Baibikov, Dmitrij - 9 points

Rund um die Retroanalyse, 2015

Dedicated to Nikita Plaksin



Last 3 captures?

11+15

b) wP f2→f4

a) Sides' balances:

White: 11 (on diagram) + 5 (captured by pawns: a5:b4, b3:c2, d3:e2, g7:f6) = 15

Black: 15 (on diagram) = 15

Try 1... ♖h5-g4# 2. ♗d6: ♙g3, since balances are closed and black-squared ♗d6 can't reach on white square a8.

Correct: Retro: **1... ♗h5: ♖g4#** (1... ♗h5: ♙(S)g4#? and Queen (Knight) can't reach on square a8.) Now the balances are closed and retroknot on squares b4, b5, c2, c3, d1, d3, d4, e2, e3, e7, f2, f3, f5, f6, f7, g1, g3, h1, h2, h3, h4, h5 is released by unpromotion of white Rook on square a8 and then unpromotions of two white pieces on square g8.

Retroscheme: ♖a8→g4, ♖b8→a4, ♗a4→a8 ♖, ♗a5: ♖b4 (only Rook can reach on square g8), ♗f8-h6, ♖h8→b4, ♗b2→b5, ♗b3: ♖c2 (only Rook can reach on square g8) ♖g8→c2, ♗g5→g8 ♖, ♖g8-h8, ♗g6→g8 ♖, ♗g7: ♗f6 etc.

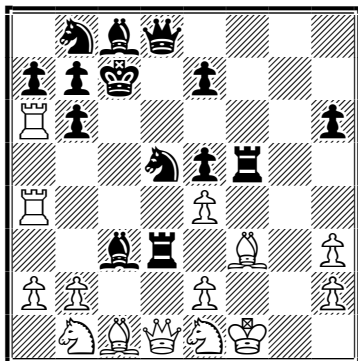
b) As result of position's changing after w ♗f2→f4 white Rooks' path to squares a8 and g8 is closed, but path to these squares is open now for Knights!

Retro: **1... ♗h5: ♗g4#**, and further retroscheme: ♗a8→g4, ♖b8→a4, ♗a2→a8 ♗, ♗a5: ♗b4, ♗f8-h6, ♗g8→b4, ♗g5→g8 ♗, ♗b2→b5, ♗b3: ♗c2, ♗g8→c2, ♗g6→g8 ♗, ♗g7: ♗f6 etc.

Note to problem 679, Shakhmatnaja Kompozitsija 98, 2010, available here

<http://selivanov.ru/download/Magazines/SK/2010/Sk98.pdf#page=62&zoom=150> editor Nikita Plaksin has ended by the question: "Is it possible to create triplex twins?" (А возможны ли триплексные близнецы?) Now his wish is fulfilled.

H033-1 Baier, Silvio - **11** points
The 4th FIDE World Cup, 2015
1st Prize

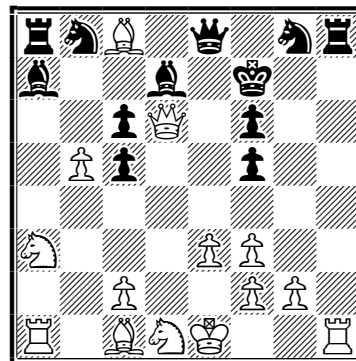


PG 32.5 C+ 14+14

1. ♖f3 d5 2. ♜g1 ♗h3 3.g:h3 d4 4. ♜g6
d3 5. ♜a6 g5 6.c4 g4 7.c5 g3 8.c6 g2
9. ♚a4 g1=♗ 10. ♗g2 ♗g7 11. ♚f1 ♗c3
12. ♗e1 ♗f6 13.f4 ♗e3 14.d:e3 d2 15.e4
d1=♗ 16. ♗e3 ♗b3 17. ♗b6 c:b6 18.c7+
♗c6 19.c8=♗ ♚c7 20. ♗e6 f:e6 21. ♗a3
0-0-0 22. ♜d1 e5 23. ♜d4 ♗e6 24. ♚d1
♗b8 25. ♜da4 ♜d3 26.f5 ♗d5 27.f6
♚d8 28.f7 ♚c7 29.f8=♗ ♗c8 30. ♗h6
♜f8+ 31. ♗f3 ♜f5 32. ♗c1 h6 33. ♗b1

Judge's comment: "An impressive content with each side displaying a Pronkin Bishop, a Ceriani-Frolkin Bishop, a switchback by Queen and a switchback by Knight. Such Proofgames of the Future have been worked in particular by Silvio Baier who already produced many combinations with different Pronkin and Ceriani-Frolkin nature of pieces (see for example yacpdb/383889). Here, the promotions are of the same nature, there are TWO switchbacks very precisely ingeneered AND the thematical elements are not just put side by side: the play is unified by the motivation of getting out the Queen Rooks with strong echo between white and black play. A clear winner!"

H033-3 Baier, Silvio - **10** points
67/ P0387 StrateGems, 2014
2nd Prize



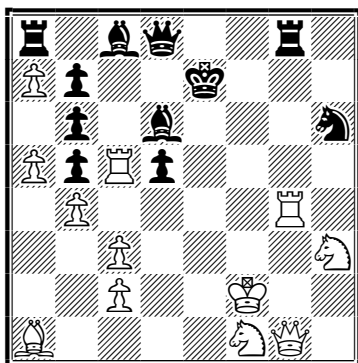
PG 27.0 C+ 14+12

1.a4 f5 2.a5 ♚f7 3.a6 ♚e8 4.a:b7 a5 5.h4
a4 6.h5 a3 7.h6 a2 8.h:g7 h5 9. ♗a3 h4
10. ♜b1 a1=♚ 11.b4 ♚c3 12. ♜a1 ♚f3
13.e:f3 h3 14. ♗e2 h2 15. ♜g1 h1=♚
16. ♗c3 ♚h6 17. ♜h1 ♚e3+ 18.d:e3
♗h6 19.g8=♗ ♗a6 20. ♗f6 e:f6
21.b8=♗ ♗c5 22. ♚d6 ♗a7 23. ♗d1 c5
24. ♗c6 ♗b8 25. ♗a6 d:c6 26.b5 ♗d7
27. ♗c8 ♗g8

Combination of fourfold Ceriani-Frolkin (SSqq) and fourfold Switchback (RRss).

Judge's comment: "Another challenging element which can be included in future proof games is the switchback. It is awe-inspiring that Silvio has managed to include four switchbacks (which are not motivated by captures!) in a proof game which also contains four Ceriani-Frolkin pieces. As Silvio points out, there is a predecessor by Michel Caillaud (PDB: P1107616), but the thematic pieces of both themes are different, and Silvio shows the switchbacks and the captured promoted pieces in harmonious pairs. Great!"

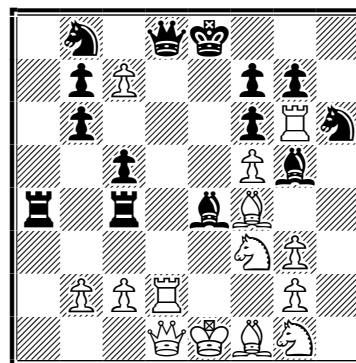
H033-4 Baier, Silvio - 9 points
72/ P0414 StrateGems, 2015



PG 35.0 C+ 12+11

1.a4 g5 2.a5 g4 3. ♖a4 g3 4. ♖g4 h5 5.b4
h4 6. ♗b2 h3 7. ♗a1 h:g2 8.h4 f5 9.h5 f4
10.h6 f3 11.h7 ♗h6 12. ♖h5 ♖g8
13. ♗h3 g1=♗ 14. ♗g2 f:g2 15.f4 ♗b6
16.h8=♖ g1=♗ 17. ♖e5 g2 18. ♖b5
♗gc5 19.f5 g1=♗ 20.f6 ♗gd4 21.e3 e5
22.e:d4 e4 23.d:c5 e3 24.c:b6 e2 25. ♗f2
e1=♖ 26. ♖c5 ♖e3 27. ♖g1 ♖c3
28.d:c3 ♗c6 29. ♗d2 d5 30. ♗f1 ♗d6
31.f7+ ♗e7 32.f8=♗ a6 33. ♗d7 ♗a7
34.b:a7 a:b5 35. ♗b6 c:b6

H033-5 Baier, Silvio - 9 points
JT N. Dupont-50, 2013
3rd Prize



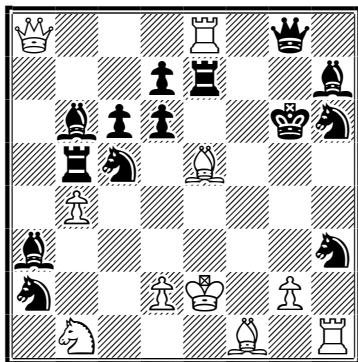
PG 31.5 C+ 14+14

1.e4 c5 2. ♖f3 ♖c7 3. ♖f6 e:f6 4.d4 ♗d6
5.d5 ♗f4 6.d6 ♗g5 7.d:c7 d5 8.e5 ♗f5
9.e6 d4 10.e7 ♗d7 11.e8=♖ d3 12. ♖e6
d2+ 13. ♗e2 d1=♖ 14. ♖b6 ♖d3
15. ♗e1 ♖g3 16.h:g3 a:b6 17. ♖h6 ♖a4
18. ♖h6 ♖b4 19.a4 h5 20.a5 h4 21.a6 h3
22.a7 ♖hh4 23.a8=♖ ♖hc4 24.f4 ♗e4
25.f5 h2 26. ♗f4 h1=♖ 27. ♗d2 ♖h8
28. ♖d1 ♗h6 29. ♖a1 ♖d8 30. ♗df3+
♗e8 31. ♖d2 ♖a4 32. ♖d1

One of the very rare sixfold Ceriani-Frolkin combinations (QSrbbb) – the first 4+2 combination and the first including AUW.

Extended FPG combination with two Pronkins (Qq), two Ceriani-Frolkins (Rr) and two Switchbacks (Kk) without technical captures.

H045-1 Dupont, Nicolas - 10.5 points
276/16562 Die Schwalbe, 2015

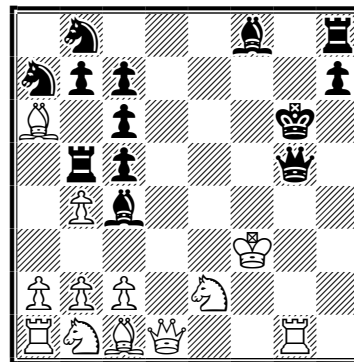


PG 34.0 10+14

1.f4 a5 2.f5 a4 3.f6 ♖a5 4.f:e7 f5 5.h4
 ♔f7 6.e8=♞ f4 7.♞e6 f3 8.♞c6 b:c6
 9.h5 ♘a6 10.h6 ♘d3 11.h:g7 h5 12.e4
 ♘h6 13.e5 ♘h7 14.g8=♘+ ♔g6
 15.♘b3 a:b3 16.a4 ♞b5 17.a5 h4 18.a6
 h3 19.a7 h2 20.a8=♚ h:g1=♘ 21.♚a7
 ♘h3 22.♚g1 b:c2 23.♞a8 ♘a3 24.b4
 ♘a6 25.♘b2 c1=♘ 26.e6 ♘a2 27.e7 f2+
 28.♔e2 f:g1=♘ 29.e8=♘ ♘b6 30.♘d6
 ♞e8+ 31.♘e5 ♞e7 32.♚a4 ♚g8
 33.♞e8 ♘c5 (C+) 34.♚a8 c:d6

The Ceriani-Frolkin AUW, especially when mono-colored, is maybe the most emblematic theme in the whole Proof Game genre. This entry reinforces it with the addition of 2 anti-Pronkin pieces – the Queen and the Rook. The notation, in the “Future Proof Game” language, reads AP(Q,R) & CF(B,S).

H045-2 Dupont, Nicolas - 9.75 points
263/15807 Die Schwalbe, 2013
Dedicated to Silvio Baier
4th Prize

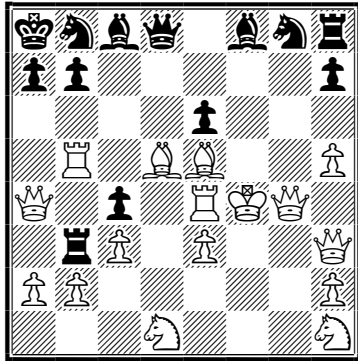


PG 27.5 C+ 12+13

1.f4 g5 2.f5 g4 3.f6 g3 4.f:e7 g:h2 5.g4 f5
 6.g5 f4 7.g6 f3 8.g7 ♔f7 9.e8=♞ ♚g5
 10.♞e6 ♘e7 11.♞b6 a:b6 12.e4 ♞a5
 13.♘a6 f2+ 14.♔e2 f1=♞ 15.g8=♞ ♞f3
 16.♞g6 ♞c3 17.d:c3 ♘ec6 18.♔f3 ♘a7
 19.♞c6 d:c6 20.♘e2 ♚g6 21.♞g1
 h1=♞ 22.e5 ♞h4 23.e6 ♞b4 24.e7 ♘e6
 25.e8=♞ ♘c4 26.♞e5 ♞ab5 27.♞c5
 b:c5 28.c:b4

This proof game is showing, for the very first time, 5 Ceriani-Frolkin Rooks (3 White and 2 Black). The same content with Queens or Bishops was already known, it thus only remains the Knight case to be constructed. The notation, in the “Future Proof Game” language, reads CF(R,R,R) & CF(r,r).

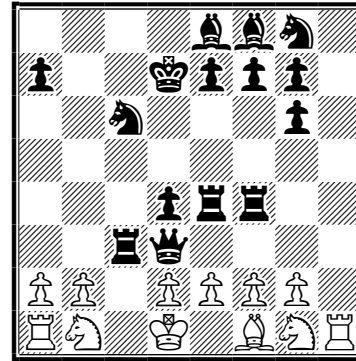
H045-3 Dupont, Nicolas - **8.25** points
 The 4th FIDE World Cup, 2015
 2nd Prize



PG 27.5 16+13

1.d4 c5 2.d5 ♘c6 3.d:c6 d5 4.c7 ♙g4
 5.c8=♙ ♙h5 6.♙h3 e6 7.f4 ♙e7 8.f5 0-0
 9.f6 ♙b8 10.f:e7 f5 11.g4 f4 12.g:h5
 f3 13.♙f4+ ♙a8 14.e3 f2+ 15.♙e2 d4
 16.♙f3 d3 17.♙e2 d2 18.♙g1 ♙d3
 19.♙g5 ♙b3 20.♙g2 f1=♙ 21.♙g3
 ♙b5 22.♙h1 ♙d7 23.e8=♙+ ♙c8
 24.♙a4 c4 25.♙b5 g5 26.♙e5 g4+
 27.♙f4 g3 28.♙dg4 d1=♙ 29.♙c3 ♙d8
 30.♙d5 g2 31.♙d1 g1=♙ 32.♙d4 ♙f3
 33.♙e4 ♙d4 34.♙d1 (C+) ♙c6 35.c3
 ♙b8

H045-4 Dupont, Nicolas - **8.25** points
 273/16362 Die Schwalbe, 2015



PG 22.0 12+15

1.c4 d5 2.♙c2 d4 3.♙g6 h:g6 4.c5 ♙h3
 5.c6 ♙c3 6.c:b7 c5 7.h4 ♙c6 8.b8=♙ d3
 9.♙b3 ♙:c1+ 10.♙d1 ♙c4 11.♙c2 d:c2
 12.h5 ♙d3 13.h6 ♙d7 14.h7 0-0-0
 15.h8=♙ ♙e8 16.♙h2 ♙dd4 17.♙b8+
 ♙d7 18.♙b3 c1=♙+ 19.♙d1 ♙1c3
 20.♙a4 ♙f4 21.♙d1 ♙ce4 22.♙d4+
 (C+) c:d4

This entry shows 2 white promoted Queens performing the Pronkin and the Pawn Circuit theme (they move to the respective original square of the Pawns from which they are issued), and are finally captured in a crossed way – making the full procedure almost invisible. The notation, in the "Future Proof Game" language, reads (CC&PR&PC)(Q,Q).