

Lockdown Solving Tournament

Introduction

1. This solving tournament is a special event, organised at a period when the traditional live solving tournaments can't be held because of the worldwide pandemic of the Coronavirus in 2020. There are no prizes. It doesn't count for rating. It is not possible to make norms or win titles.

2. Tournament directors are Axel Steinbrink (axel.steinbrink@gmx.de) and Luc Palmans (palmans.luc@skynet.be).

3. The solvers receive the diagrams by e-mail and must solve the problems immediately at home. They can choose out of several time-zones at their own convenience.

4. After finishing their session, the solvers mail their solutions immediately to both the tournament directors. Complete results will be published as soon as possible.

Registration

1. All the regular solvers from the Open Dutch Championship, the Open German Championship and the World Cup are invited to participate. Because the tournament directors think that the selected problems and studies are rather difficult, every solver who had at least once in his lifetime a rating of more than 2300 is also welcome to participate. Announcements will be made public on the websites of WFCC and MatPlus.

2. The solver must be registered before the tournament starts. He informs both the tournament directors Axel Steinbrink and Luc Palmans in which session he will play. *Closing date of registration is Friday 8 May 2020 at 12.00 (GMT+2).*

3. When the registration is finalized, all the participants receive a document with an overview of all participants and the sessions each has chosen. They receive also a pdf which they can print and use to write down their solutions.

Organization

The tournament takes place on Saturday 9 May 2020.

There are 3 "time-zones". All times Brussels or GMT +2, which is used in most West- and Central Europe countries.

09.00-11.00 (London 08.00-10.00; Moscow 10.00-12.00; Tokyo 15.00-17.00)

13.00-15.00 (London 12.00-14.00; Moscow 14.00-16.00; Tokyo 19.00-21.00)

17.00-19.00 (London 16.00-18.00; Moscow 18.00-20.00; Tokyo 23.00-01.00)

Each solver chooses one session at his own convenience.

Selection

There will be 1 session with 8 problems/studies. Time: 120 minutes (2 hours). There are no twomovers. There are no fairies.

Tournament

1. 15 minutes before his session starts the solvers receive an e-mail from the directors. The solvers must confirm the reception of this e-mail.

2. 15 minutes later the solvers receive the diagrams of the problems (in pdf), and they can start solving. They don't have to confirm the reception of this e-mail. If they didn't receive this document, they must inform immediately the tournament directors.

3. After 2 hours the solvers receive an e-mail from the directors indicating the session is finished. The solver has 5 minutes time to forward his solutions to the directors. A solver can of course forward his solutions before the end of his session.

4. Almost all methods are acceptable for transmitting the solutions. Probably most simple is to send a photo with the solution sheet. If the solver has no printer, he can write the solution down on a paper and take a picture or scan. He can also write the solution in an e-mail or a Word-document, etc.

5. After 10 minutes the solvers receive the solutions from the directors.

6. Points distribution, writing of the solutions, etc. are all according to the rules of WCSC and rated tournaments.

After the tournament

1. The tournaments directors will mark immediately the solution sheets, but will not yet communicate the results.

The solvers are asked not to communicate the solutions with other people or solvers after finishing their session (unless it is the last one). To keep it fair to everybody, it is best to remain silent. It is also not advisable to communicate with other solvers about the results.

Because the solver has still his own solving sheet and the document with the solutions, he can easily check himself how many points he has. If he is not sure about something, he can always ask the directors in private for clarification.

2. After the last session is finished, and all the solutions sheets are received and marked, the directors will communicate the preliminary results. (= Saturday evening)

3. After handling possible protests or errors, the final results will be published on Sunday.

4. As soon as possible a full report (diagrams, solutions, results) will be published on the website of WFCC. This will enable other solvers to also have a try at the problems.

Fair-play

The directors trusts all players that they will not use any helping devices (computer, books,...) while solving. This *can not* and *will not* be checked by the directors. The directors believe in the honesty of all the participants and that they will show respect for the other competitors by adhere strictly to this rule.

The purpose of this tournament is to provide the solvers with an interesting competition at a moment when live solving tournaments are impossible. At best, consider it as a good training session where you can compete with other solvers in a direct confrontation. *Take it seriously, but don't take it too seriously!*

A small remark

We hope to illustrate the report of the tournament with some pictures of the solvers "in action" at their location. It would be nice if you could provide us with such pictures. You can take one f.e. before starting solving.

Important!

Don't forget the reason why we all sit at home! It is therefore absolutely necessary that all the participants do the solving at their *own home* and *alone*! Solvers who violate this rule (coming together to participate at this tournament) will be disqualified. Exception of course: if you happen to live together with another solver!

Finally

This is hopefully a "once-in-a-lifetime"-tournament and therefore the rules are only very basic. All unforeseen events (undelivered mails, etc.) will be handled by the tournament directors with common sense.

All e-mails must be send to *both* tournament directors:

Axel Steinbrink: axel.steinbrink@gmx.de

Luc Palmans: palmans.luc@skynet.be