

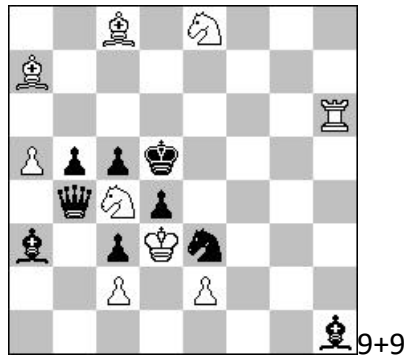
No. 1

Mark Erenburg

JT Sergei Smotrov 50

1st Prize

Published: superproblem.ru- 07/07/20



s#14 C+

The main plan: 1. Be6+?! Kc6 2. Bf5+ Kd5? 3. Be4+ Bxe4#, but 2...Kb7!
Too early- 1. a6? Sxc4!, therefore by the first foreplan White eliminates this defence: **1. Rh5+ Kc6 2. Se5+ Kd5 3. Sf7+ Kc6 4. Rh6+ Kd5; 5. a6!** - White kept its knight, and now 5...Sc4? already doesn't work because of 6. Be6+ Kc6 7. Se5+ Sxe5#, but Black has an additional resource: **5...Sg2!** Now White has to force the black knight to move. It is possible by creating the threat on f4-square, but once more- it's forbidden to rush: 6. Bb6? Bc1! White needs the second foreplan to neutralize a new defence- and the knight f7 can go back, because his opponent is busy on the other side of the board!
6. Rh5+ Kc6 7. Se5+ Kd5 8. Sc4+ Kc6 9. Rh6+ Kd5; 10. Bb6! Now Black has ungrateful choice: if **10...Sh4**, then White has achieved the original goal and will implement the main plan- **11. Be6+ Kc6 12. Bf5+ Sg6 13. Rxc6+ Kd5 14. Be4+ Bxe4#**; and if to try "a new way"- **10...Bc1**- then the 4th line is closed again and a decisive blow follows:
11. e4+! dxe3(e.p.) 12. Sf6+ Kc6 13. Sh5+ Kd5 14. Sf4+ Sxf4#(Qxf4??)

Combination of classic logic with inversion of motive- everyone with it's own foreplan.

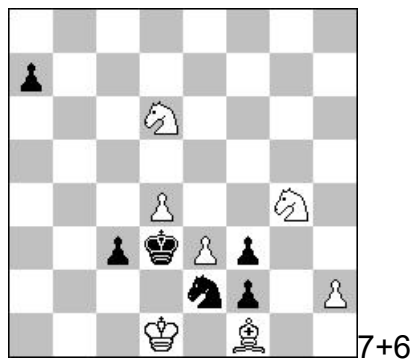
No. 2

Mark Erenburg

Moscow Tourney 2020

Published: on the Moscow chess federation website- 07/2020;

Recurrent publication with comments: Variantim no. 82- 12/2020



s#10 C+

"Play" in two acts

The first act:

1. **h4! a5!** - the black pawn must hurry after it's colleague - 1...a6? ...5. h8Q a2 6. Qa8 a1~ 7. Qxa1 c2#;

2. h5 a4 3. h6 a3 4. h7 a2 5. h8Q a1S!

It's hard to believe, but this is the first presentation of a mutual pure (without captures) excelsior in the orthodox selfmate!

The second act:

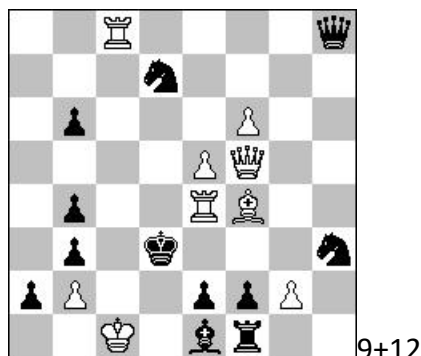
6. Qb8!! Sc2 7. Sxf2+ Kxe3 8. Sf5+ Kxf2 9. Qh2+ Kxf1 10. Se3+ Sxe3#

6. Qh4?! - 8...Kxf2??

Switchback of the former pawn in the form of a queen to its "homeland" along an ambush triangular route. An unexpected final with almost complete replacement of the characters.

No. 3

Mark Erenburg
JT Alexandr Azhusin 70
4th Prize (strategy)
Published: selivanov.world- 12/2021



S#4 C+

1. Bg5? - 2. Rf4+ Ke3 3. Rxb4+ Sf4 4. Rc3+ Bxc3#;
1. ...Sxe5 2. Rxe2+ Kxe2 3. Rc2+ bxc2 4. Qxc2+ Bd2#; 2...Kd4 3. Qxe5+ Kd3 4. Rd2+ Bxd2#;
- 1...Qxc8+ 2. Rc4+ Kxc4 3. Qd3+ Kc5 4. Qd5+ Kxd5#;
- but 1...Sg1!
- 1. Bh6! - 2. Rf4+ Ke3 3. Rxb4+ Sf4 4. Rc3+ Bxc3#;**
- 1..Sxe5 2. Rxe2+ Kxe2 3. Rc2+ bxc2 4. Qxc2+ Bd2# or 2...Kd4 3. Qxe5+ Kd3 4. Rd2+ Bxd2#;**
- 1..Qxc8+ 2. Rc4+ Kxc4 3. Qd3+ Kc5 4. Qd5+ Kxd5#;**
- 1...Qxh6+ 2. Re3+ Kd4 3. Qxd7+ Ke3 4. Qd4+ Kxd4#**

Adabashev 2 + 2: the first pair of variants - with the activation of black bishop / rook battery; the second pair with cross checks and the play of the new black king / queen battery. The game is united by the play of the white battery on the second move.

Strong thematic try.

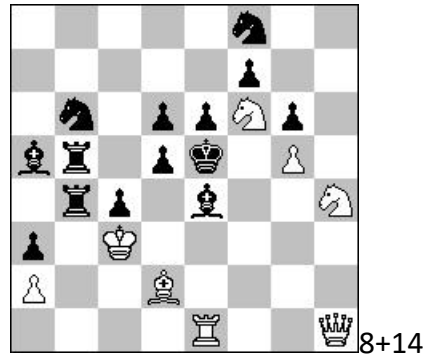
No. 4

Mark Erenburg

JT Alexandr Azhusin 70

4th Prize (logics)

Published: selivanov.world- 12/2021



S#10 C+

The main plan: 1. Qf1? Rc5? 2. Sf3+ Kf5 3. Sd4+ Ke5 4. Sc6+ Rxc6 5. Qh3 ~ 6. Sg4+ Kf5
7. Sf2+ Ke5 8. Sd3+ cxd3#. The knight on b6 is paralyzed- 1...Sb~? 2. Rxe4+ dxe4
3. Sg4+ Kd5 Qxc4+ Rxc4#, but 1...Sf~!

So, at first: **1. Sf3+ Kf5 2. Sd4+ Ke5 3. Sc6+ Kf5 4. Se7+ Ke5;**

And now already: **5. Qf1! - zugzwang:**

5...Sf~? 6. Rxe4+ dxe4 7. Sd7+! Sxd7(Kd5??) 8. Sc6+ Kd5 9. Qxc4+ Rxc4;

So, Black has to play : **5...Rc5**, and then White realizes the main plan:

6. Sc6+! Rxc6 7. Qh3! ~ 8. Sg4+ Kf5 9. Sf2+ Ke5 10. Sd3+ cxd3#

No. 5

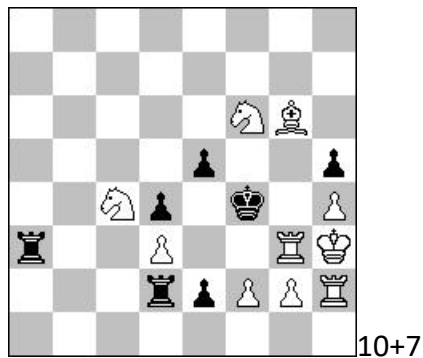
Mark Erenburg

JT Pobeda-75

1st Honourable Mention(v)

Published: selivanov.world- 15/04/20;

Version- published: Variantim no. 82- 12/2020



S#4 C+

1. Sf ~? [2. Rg4+ hxg4#]

1. ..Rdx3 2. f3 Rxf3 3. Rxf3+ Rxf3+ 4. g3+ Rxg3#,

but 1...Raxd3! 2. Se3 e4!;

1. Se4?! [2. Rg4+ hxg4#]

1. ..Raxd3 2. Se3 Rxe3 3. fxe3+ dxe3 4. Rg4+ hxg4#,

but 1...Rdx3! 2. f3 Rxf3!;

1. Sd7! [2. Rg4+ hxg4#]

1...Raxd3 2. Se3 Rxe3 3. fxe3+ dxe3 4. Rg4+ hxg4#

1...Rdx3 2. f3 Rxf3 3. Rxf3+ Rxf3+ 4. g3+ Rxg3#

Tertiary white correction. Threat renewal through half-pin creation on W2.

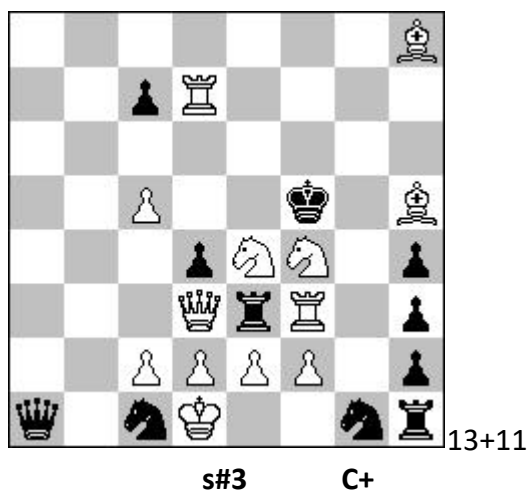
No. 6

Mark Erenburg

JT Gennady Kozyura 64

1st- 3rd Honourable Mention ex aequo

Published: Problemist Ukrajinu no.64, 04-06/2020



1. Rh7! – 2. Sd6+ Kg5 3. Sxh3+ Sxh3#

1...Rxe4 2. Se6+ Kxe6 3. Qb3+ Sxb3#

1...Rxd3 2. Rf7+ Kxe4 3. exd3+ Sxd3#

1...Rxf3 2. Bg6+ Kxf4/g4 3. Qxf3+ Sxf3#

SOTF problem: in the first pair of variants, white batteries "shoot" and then follow the "side" mates; in the second pair, on the contrary, the "central" mates are given after the complete destruction of the corresponding battery. The defenses are made by the same black piece.