

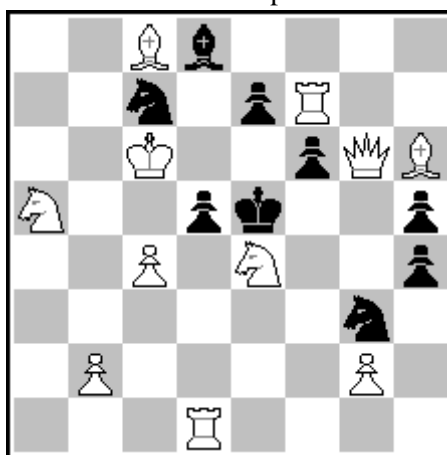
# WCCI 2019-2021

## SECTION A – TWOMOVERS

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### Problem 1 – Marcos Roland

Brazilian Christmas Solving Contest – Belgrade and Riga – 18<sup>th</sup> December 2021  
<https://www.wfcc.ch/wp-content/uploads/2021-12-18-SRB-Belgrade-Riga-BrazilianChristmas-Solutions.pdf>



#2 (11+9)

2Bb4/2n1pR2/2K2pQB/N2pk2p/2P1N2p/6n1/1P4P1/3R4

Try play (main tries):

1.Sd2? ~2.Sf3#; 1...Kd4 2.Sf3#; 1...f5 2.Dg7#; but 1...Sf5! (2.Sf3?; 2.Dxf5?)

1.Sg5? ~2.Sf3#; 1...Kf4 2.Sf3#; 1...Sf5 2.Dxf5#; but 1...f5! (2.Sf3?; 2.Dg7?)

Real play (main variations):

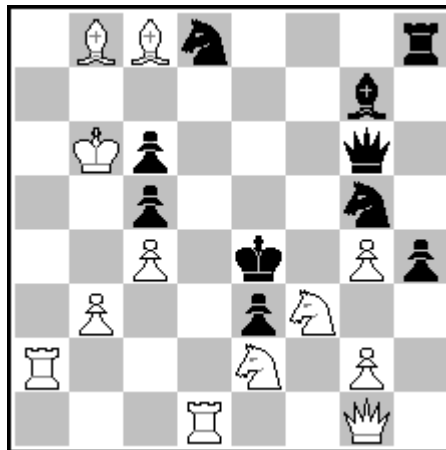
**1.Sg5!** waiting; 1...e6 2.Sd7#; 1...d4 2.Sd3#

Both tries give a flight to the BK by self-interference, and the threat reopens the closed line. The flight is defeated but the try, by its turn, is defeated by a move which prevents the threatened mate by another interference and also another mate (Dxf5, Dg7) which would happen if the first interference didn't have happened, i.e., if the knight had jumped to any other square. As for the real play, both variations feature the same type of interference (“theme B”). The author intended to produce a contrast between the sharp tries based on threats and the quiet waiting key, while providing each phase with internal correspondences. To be noted also, among the other tries, the waiting 1.Sf2? e6!

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**Problem 2 – Marcos Roland**  
StrateGems April-June 2019



#2

(12+10)

1BBn3r/6b1/1Kp3q1/2p3n1/2P1k1Pp/1P2pN2/R3N1P1/3R2Q1

Tries:

- 1.Tdd2? th. 2.Db1#; 1...Dd6 2.Lf5#; but 1...exd2!
- 1.Td3? th. 2.Txe3# or 2.Dxe3#; 1...Kxd3 2.Db1#; but 1...Ld4!
- 1.Td4+? Lxd4 2.Db1#, but 1... exd4! 2.Db1+? d3!
- 1.Td5? th. 2.Db1# but 1...cxd5+!
- 1.Td6? th. 2.Db1#; 1...Dxd6 2.Lf5#; but 1...Sxf3!
- 1.Td7? th. 2.Db1# but 1...Dd6!
- 1.Txd8? th. 2.Db1#; 1...Dd6 2.Lf5#; but 1...Txd8!

Key: **1.Tda1!** th. 2.Db1#; 1...Dd6 2.Lf5#; 1...Kd3 2.Db1#

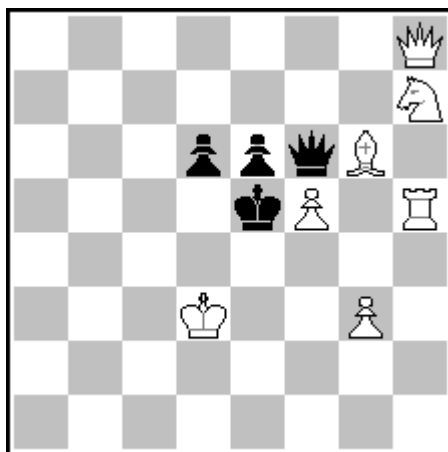
Line clearances. Pure Bristol. Pair of white Grimshaw tries. Task: each of seven active clearance rook moves along the “d” column is just a try. The solution is a pure and flight-giving Bristol.

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**Problem 3 – Marcos Roland**

Phénix 2019



#2 (7+4)  
7Q/7N/3ppqB1/4kP1R/8/3K2P1/8/8

Tries:

1.Lf7? th. 2.fxe6#; 1...exf5 2.Dxf6#; 1...d5 2.Db8#; but 1...Kd5!

1.Da8? th. 2.De4+; 1...Dxf5+ 2.De4#; 1...d5 2.Db8#; but 1...Da4!

Key: **1.Qe8!** waiting; 1...Kd5 2.Db5#; 1...d5 2.Db8#; 1...Dxf5+ 2.Txf5#; 1...Dxg6 2.fxg6#;  
1...Dg5 (Dh4) 2.Dxe6#; 1...De7 (Dd7) 2.f6#

Pin-mates in a try and in the real play, with exchange of functions between the WQ and the WR.

This problem evolved from another one of the author, which got a Commendation in the TT-186 of SuperProblem, 2017. In that tournament, the maximum of ten pieces (gravure) was a requirement. So, this substantially improved version, with two tries, had to be published elsewhere (Phénix, 2019).

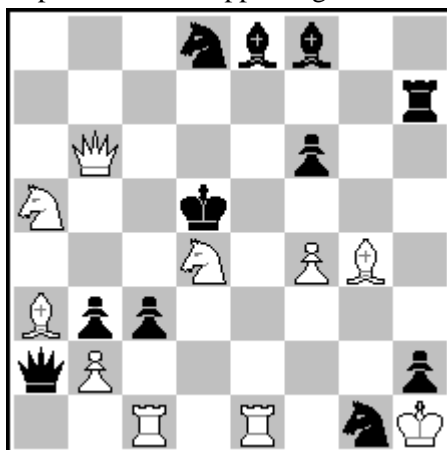
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**Problem 4 – Marcos Roland**

The Hopper, December 2021

<https://www.thehoppermagazine.com/>



#2

(10+11)

3nbb2/7r/1Q3p2/N2k4/3N1PB1/Bpp5/qP5p/2R1R1nK

Tries:

1.Sc2? ~ 2.Dd4#, 2.Ted1#, but bxc2!; 1.Sxb3? Dxb3!; 1.Sb5? Lxb5!; 1.Sc6? Se2! (2.Lf3?); 1.Se6? Sc6! (2.Le6??); 1.Sf5? Sc6! (2.Le6??); 1.Sf3? Se2! (2.Lf3??); 1.Se2?~ 2.Dd4#, 2.Sxc3#; 1...Sxe2 2.Lf3# ; but 1...Bc5!!; 1.Dxf6? Th5!

Key:

**1.Ted1!** ~ 2.Sc2#, 2.Sxb3#, etc.

1...Lb5 2.Sxb5#; 1...Lg6 2.Sf5#; 1...Th3 2.Sf3#; 1...Dxb2, 1...c2 2.Sc2#; 1...Se2 2.Lf3#; 1...Lc5 2.Dxc5#; and 1...Da1 (1...Db1) 2.Dxb3#!

Task: a full knight-wheel of tries, refuted mainly by interferences. Two of the refutations (1...Se2 and 1...Sc6) are repeated once, but the motives are different. 1...Se2? is a very challenging try, the new mate produced after 1...Da1 or 1...Db1( 2.Dxb3#!) is a highlight.