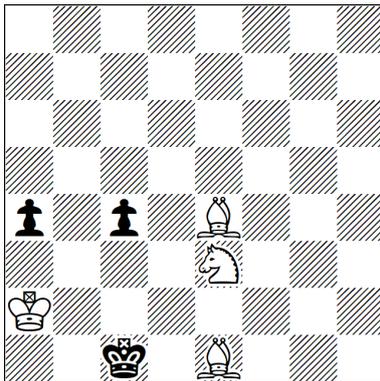


SECTION C: MOREMOVERS

Judging countries: Germany, Russia, Sweden, Switzerland, Ukraine
Reserve:

Theme (proposed by Switzerland): In the try Black has a weak move A, which allows White to deliver mate. The try may appear on any white move (not necessarily the first). So Black makes a preliminary move or a sequence of moves (B), and if White continues with the original plan, then move A later refutes it. Move A at any stage must not be a response to check. In the solution White overcomes this obstacle by any means.

C01

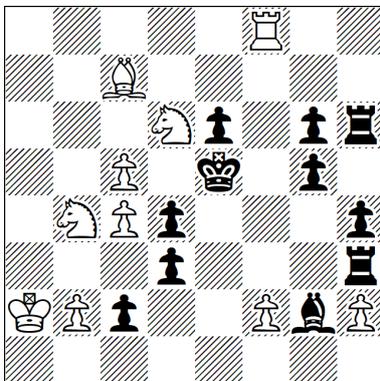


♠4 (4+3)

1.Bd3? a3,c×d3 2.Bc3 c×d3,a3 3.Bb4 d2 4.B×a3♠
but 1...c3!

1.Bc3! a3 2.Bd3 c×d3 3.Bb4 d2 4.B×a3♠

C02



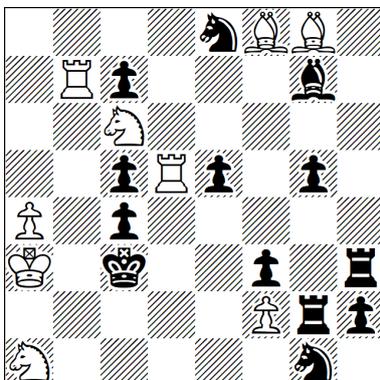
♠4 (10+11)

1.f3? [2.S×d3,Sc6,Sd~♠] B×f3? A 2.S×d3♠
but 1...c1=S+! B 2.Kb1 B×f3 A (3.S×d3+? S×d3!)

1.Bd8! [2.f4+ g×f4 3.Bf6♠]
1...c1=Q 2.f3! [3.S×d3,Sc6♠] (2...c1=S+?? B)
2...Qa1+/Qb1+/Q×b2+ 3.K×a1/K×b1/K×b2 with
Nowotny variations 3...B/R×f3 4.S×d3/Sc6♠
1...c1=S+ B 2.Kb1 [3.f4+ g×f4 4.Bf6♠] Bf3 A 3.B×g5 [4.Bf4♠]
Se2 4.S×d3♠

In the solution, two different ways for overcoming the obstacle in the thematic try: a) in 1st variation (1...c1=Q): preventing the preliminary efficient defence B (1...c1=S+), b) in 2nd variation (1...c1=S+): deviation of the efficient black defender (Sc1) after defence B
Holst theme in pure logical form
Nowotny

C03



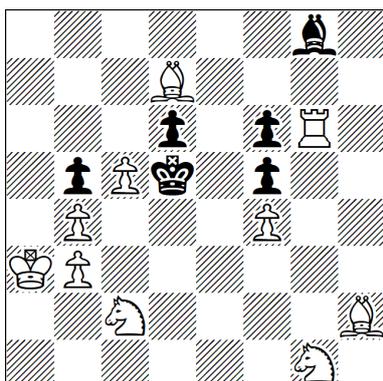
♠4 (9+13)

1.Rb2? [2.Rc2♠]
but 1...R×f2! (2.R×f2 Se2!)

1.B×c5? [2.Bb4♠]
but 1...Bf8! (2.B×f8 Sd6!)

1.Bh7! [2.Rb3+ c×b3 3.Rd3+ Kc4 4.Sa5♠]
1...R×h7 2.Rb2 [3.Rc2♠] R×f2 3.R×f2 [4.Rc2♠] Se2 4.R×f3♠
1...e4 2.B×c5 [3.Bb4♠] Bf8 3.B×f8 [4.Bb4♠] Sd6 4.Bg7♠
2...Bd4 3.R×d4 [4.Bb4♠]

C04



‡4

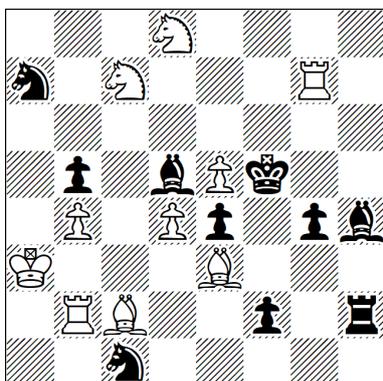
(10+6)

1.Rxf6? [2.Rxd6+ Ke4 3.Rd4‡]
 1...dxc5? A 2.Bc6‡
 1...Ke4 2.Bxf5+ Kd5 3.Rxd6‡
 but 1...Be6! (2.Rxe6 [3.Rxd6‡] dxc5! A)

1.Rg3? [2.Rd3+ Ke4 3.Rd4‡]
 but 1...dxc5! A (2.Rd3+ Ke4 3.Bc6+? Kxd3)

1.Rg2! [2.Rd2+ Ke4 3.Rd4‡]
 1...dxc5 A 2.Rd2+ Ke4 3.Bc6+ Bd5 4.Bxd5‡
 1...Ke4 2.Rd2 [3.Rd4‡] dxc5 A 3.Bc6+ Bd5 4.Bxd5‡

C05



‡7

(10+10)

1...Bxd8 2.Bd1 [3.Bxg4‡] Se2 3.Bxe2 [4.Bxg4‡] Rg2,Rh4
 4.Bxg4+ Rxg4 5.Rxf2+ Rf4 6.Rxf4‡

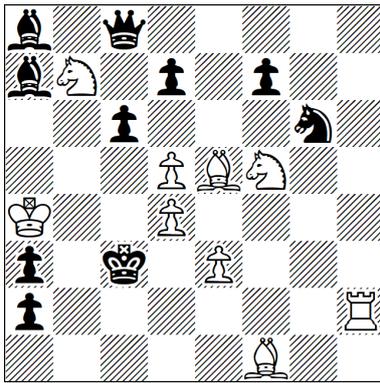
1.Bd1? [2.Bxg4‡]
 1...Rg2? A1 2.Rxf2+ Rxf2/Bxf2 3.Bxg4/Rg5‡
 1...Rh3? A2 2.Bxg4‡
 but 1...Se2! B (2.Bxe2 Rg2! A1 3.Bxb5?,3.Bxg4+? Rxg4
 4.Rxf2+ Bxf2!; if 2.Rxe2 Rh3! A2 3.Rxf2+ Rf3 4.Bb3?)

1.Sf7? [2.Sd6,Sh6‡]
 but 1...Bxf7! (2.Rxf7+ Kg6 3.e6 [4.Bxe4+ Kh5 5.Rh7‡]
 Sd3!)

1.Sb7! [2.Sd6‡]
 1...Sc8 2.Bd1 [3.Bxg4‡] Se2 B 3.Bxe2 [4.Bxg4‡] Rg2 A1
 4.Bxb5 [5.Bd7+ Be6 6.Bxe6‡] Be6 5.Be8 [6.Bg6‡] g3
 6.Bh5 [7.Bg4‡] Bg5 7.Rxg5‡ (5...Bf7 6.Bd7+,6.Bxf7)
 1...Bxb7 2.Bd1 [3.Bxg4‡] Se2 B 3.Rxe2 [4.Rxf2+ Rxf2/Bxf2
 5.Bxg4/Bxg4,Rg5‡] Rh3 A2 4.Rxf2+ Rf3 5.Bb3 [6.Be6‡]
 Bd5 6.Bxd5 [7.Be6‡] (5...Bc8 6.Bg8 [7.Bh7‡])

Double realization of the theme.
 Black has to play B before A1 resp. A2.

C06



†8

(9+10)

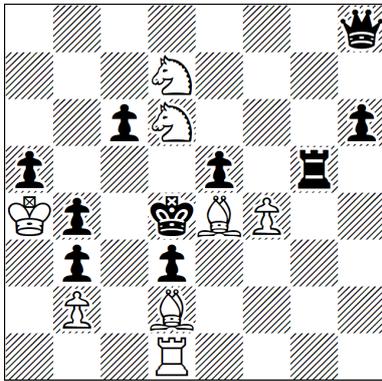
1.Sbd6? [2.Se4†] c×d5? A 2.Sb5†
but 1...Qa6+! B (2.B×a6 c×d5! A 3.Sb5+ Kd3 4.S×a3+ Ke4!)

1.Sg3? [2.Se4†]
but 1...c×d5! A

1.Sfd6! [2.Se4†] f5 2.Se4+ f×e4 3.Sd6 [4.S×e4†] Qa6+
4.B×a6 [5.S×e4†] c×d5 5.Sb5+ Kd3 6.S×a3+ K×e3 7.Sc2+
Kf3 8.Be2†

Critical move by a white bishop, sacrifice of a knight,
distant square-block, formation and play of a Siers
battery, finale with bishop's move back along the same
diagonal and model mate.

C07



†4

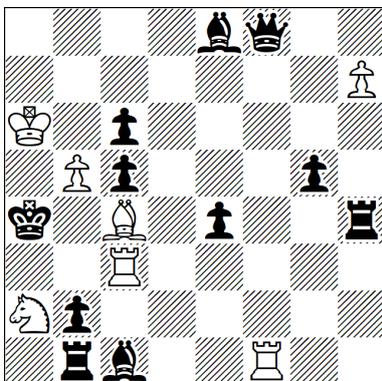
(8+10)

1.Bc1? [2.R×d3†]
1...d2 2.R×d2+ Ke3 3.Rc2+ Kd4 4.Rc4†
but 1...Rg3! (non-thematic try)

1.Re1? [2.Be3†] Rg3 A 2.Sf5+ Kc4 3.Rc1†
but 1...e×f4! B (2.B×f4 Rg3 3.Sf5+ Kc4 4.Rc1+ Qc3!)

1.Rc1! [2.Rc4†] Qg8 2.Re1 [3.Be3†] e×f4 B 3.B×f4
[4.Be3†] Rg3 A 4.Be5†
2...Rg3 3.Sf5+ Kc4 4.Rc1†

C08



†14

(7+11)

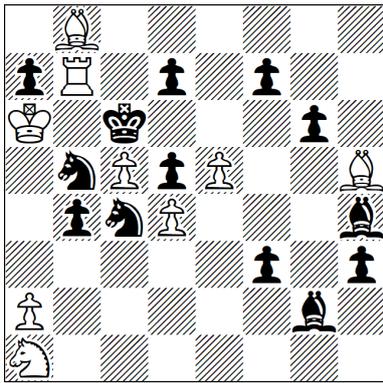
1.b×c6? [2.Bb5†] B×c6 A 2.Bb3+ Ka3 3.Bd5+ Ka4 4.B×c6†
but 1...Q×f1! B (2.B×f1 B×c6! A)

1.Bb3+ Ka3 2.Bf7+? Ka4 3.Rff3 [4.Ra3†] e×f3 4.Bb3+ Ka3
5.Bc4+ Ka4 6.b×c6 [7.Bb5†] B×c6 A 7.Bb3+ Ka3 8.Bd5+
Ka4 9.B×c6†, but 6...R×c4! C

1.Bb3+! Ka3 2.Bg8+ Ka4 3.Rc4+ Ka3,Kb3 4.h8=Q [5.Qc3+
K×a2 6.Ra4†] R×h8 5.Rc3+ Ka4 6.Bb3+ Ka3 7.Bf7+ Ka4
8.Rff3 [9.Ra3†] e×f3 9.Bb3+ Ka3 10.Bc4+ Ka4 11.b×c6
[12.Bb5†] B×c6 A (11...Qf1?? B, 11...R×c4?? C) 12.Bb3+
Ka3 13.Bd5+ Ka4 14.B×c6†

Double preparation of the main plan with line-closing of
bQ and quiet sacrifices.

C09



†6

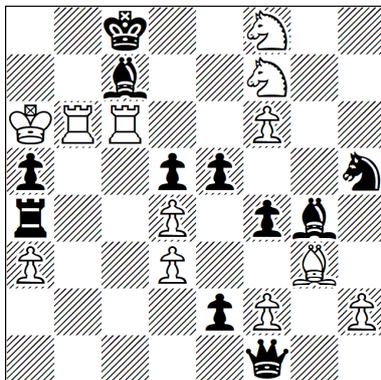
(9+13)

1.Bg4? [2.B×d7†] f5? A1 2.exf6 e.p.
but 1...S×e5! B1 (2.B×e5 f5 A1 3.exf6 e.p.??)

1.a4? [2.a×b5†] Scd6? A2 2.Bg4 f5 3.exf6 e.p.
but 1...b×a3 e.p.! B2 (2.Sc2 Be1 B3 3.S×a3 Scd6! A2
4.S×b5 S×b5)

1.Sc2! [2.S×b4†] Be1 2.S×b4+ B×b4 3.a4 [4.a×b5†] Scd6
4.Bg4 [5.B×d7†] f5 5.exf6 e.p. [6.B×d7†]
S×d4,Sc7+/Sf5,S×b7 6.R(x)c7/a×b5†

C10



†4

(12+11)

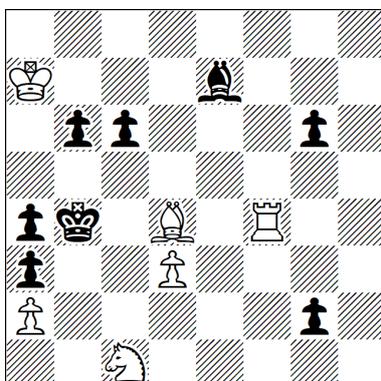
1.Ka7? [2.Rb8†] 1...Rb4 2.a×b4 [3.Rb8†]
but 1...Qb1! (2.R×b1 Rb4! 3.R×b4 a×b4!)

1.Rb7? [2.Rc×c7†] 1...Rc4 2.d×c4 [3.Rc×c7†]
but 1...Qc1! (2.R×c1 Rc4! 3.R×c4 d×c4!)

1.Bh4! [2.Sd6+ Kd8 3.f7+ Sf6 4.B×f6†]
1...Qh3 2.Ka7 [3.Rb8†] Rb4 3.a×b4 [4.Rb8†]
(2.Rb7? Q×d3+!)
1...Q×f2 2.Rb7 [3.Rc×c7†] Rc4 3.d×c4 [4.Rc×c7†]
(2.Ka7? Q×d4!)

WCCT theme × 2

C11



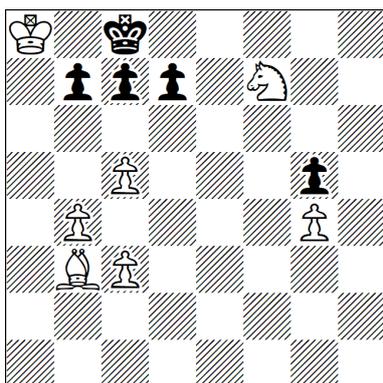
†7

(6+8)

1.Se2! [2.B×b6+ Kb5 3.Sc3†] c5 2.Be3+ (2.Bf2+? Kb5
3.Kb7 Bf6 4.R×f6 g1=Q 5.R×b6+ Ka5 6.S×g1 c4) Ka5 3.Sc3
[4.R×a4†] b5 4.Rb4 [5.R×b5†] K×b4 5.Sd5+ Ka5 6.Sb4
[7.Sc6†] K×b4/c×b4 7.Bd2/Bb6†
2...Kb5 3.Kb7 [4.Sc3+ Ka5 5.R×a4†] Bf6 4.R×f6
[5.R×b6+ Ka5 6.Bd2†] Ka5 5.Bd2+ Kb5 6.R×b6†

In the try Black must first deflect the R before promoting, thus forcing White to take the Q and delay the mate. White overcomes the defence by choosing the correct B-check, which refutes the ...Kb5 defence. Then ...Ka5 leads to mate after White's sacrifices of his R and S on the same square.

C12



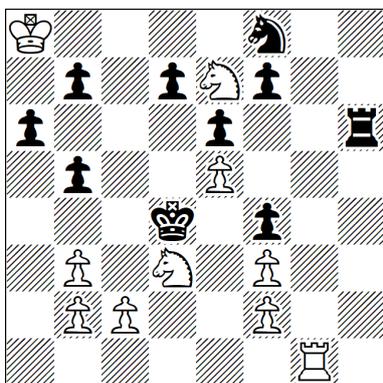
‡6

(7+5)

1.b5? [2.Bc2] d5 A 2.c6 bxc6 3.bxc6 d4 4.Be6†
but 1...c6! B (2.b6 d5 3.cxd6 e.p. Kd7!)

1.c6! [2.cxb7†] bxc6 2.Bc2 [3.Bd3,Be4] c5 3.b5 [4.c4 c6
5.b6 d6,d5 6.Bf5†] c4 4.Be4 [5.Bb7†] c6 5.b6 d6,d5/c5
6.Bf5/Bb7†

C13



‡7

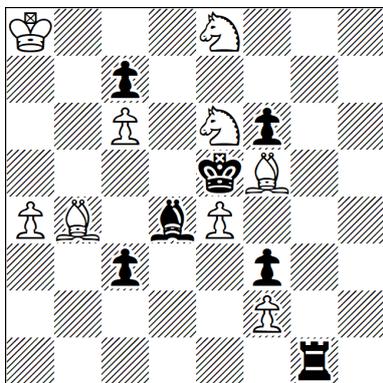
(10+10)

1.Re1? [2.Re4†] d5 A 2.Kxb7 [3.Sc6†]
but 1...f5! B (2.exf6 e.p. d5! A 3.Kxb7 Rh7!)

1.Rd1! [2.c3†] b4 2.Re1 [3.Re4†] f5 3.exf6 e.p. [4.Re4†]
d5 4.Rxe6 [5.Sf5†] Rh5 5.Rb6 [6.Rxb4†] a5 6.Rxb7
[7.Sc6†]

- Refutation by a pin that is hidden in the initial position
- The unsuccessful capture of b7 by the white king is replaced by capture with the white rook

C14



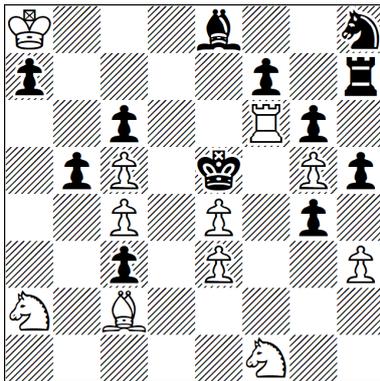
‡5

(9+7)

1.Ba5? [2.Bxc7†] Bb6? A 2.Bxc3+ Bd4 3.Bxd4†
but 1...Rg7! B (2.S6xg7 [3.Bxc7†] Bb6! A;
2...Kf4? 3.Se6+ Ke5 4.Bxc7†)

1.Be7! [2.Bxf6†] Rg6 2.a5 (2.Bd8? Bb6! A) [3.Bd8
[4.Bxc7†] Bb6 4.axb6 [5.Bxc7†] Rg7 5.Bxf6†
3...Bc5 4.Bxc7+ Bd6 5.Bxd6†]

C15



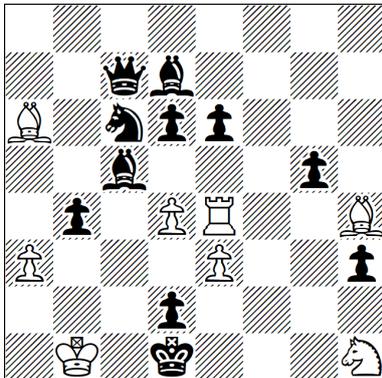
†5

(11+12)

1.Sh2? [2.h×g4 [3.Sf3†] h×g4 A 3.S×g4†]
but 1...Bd7! B (2.Sh2? Bc8 3.h×g4 h×g4 A 4.S×g4+ B×g4!)

1.Sb4! [2.Sd3+ K×e4 3.Rf4†] b×c4 2.Sh2 [3.h×g4 [4.Sf3†]
h×g4 4.S×g4†] Bd7 B 3.h×g4 [4.Sf3†] h×g4 A 4.S×g4+ B×g4
5.S×c6†

C16



†8

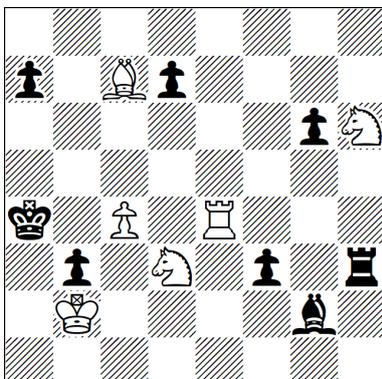
(8+11)

1...S×d4 2.Sf2+,e×d4
1...g×h4 2.Rf4 [3.Rf1†]

1.Rg4? [2.Rg1†]
but 1...h2! (2.Rg2 [3.Be2†] S×d4! 3.Sf2+ Ke1 4.Se4+,Sg4+
g×h4!; 2.Sf2+ Ke1 3.Se4+ g×h4!)

1.Rf4! [2.Rf1†]
1...g×f4 2.Sf2+ Ke1 3.Se4+ Kd1 4.a×b4 [5.Sc3†] B×b4 5.Sf2+
Ke1 6.Sg4+ Kd1 7.e×f4 [8.Se3†]
4...B×d4 5.Sf2+ Ke1 6.S×h3+ Kd1 7.S×f4 [8.Be2†]

C17



†7

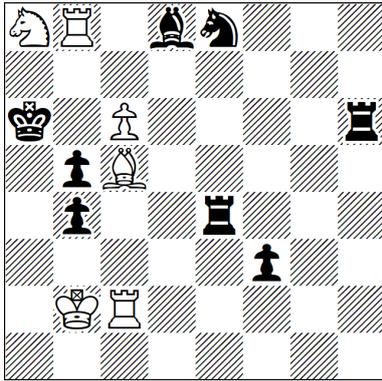
(6+8)

1.Re5? [2.Ra5†]
1...Rh5? A 2.Sf5 [3.Ra5†] R×f5 3.Re1 [4.Ra1†]
2...d5 B 3.Re6 [4.Ra6†] d×c4 4.Ra6+ Kb5 5.Sd6+
K×a6 6.Sb4†
but 1...d5! B (2.R×d5 [3.Ra5†] Rh5! A 3.Sf5 R×f5)

1.Sc5+! Kb4 2.Sa6+ Ka4 3.Re5 [4.Ra5†] Rh5 A 4.Sf5
[5.Ra5†] d5 B 5.R×d5 [6.Ra5†] R×f5 6.Rd1 [7.Ra1†]
3...d5 B 4.R×d5 [5.Ra5†] Rh5 A 5.Sf5 [6.Ra5†] R×f5
6.Rd1 [7.Ra1†]

Reciprocal exchange in the logical play for Black.
Analogous decoy by White and Black to prevent access to
a1-h1.

C18



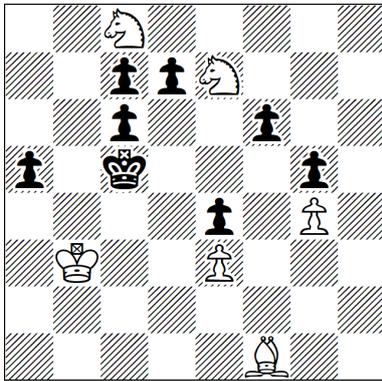
†10

(6+8)

1.Sc7+! Ka5,Bxc7 2.Ra8†
 1...Sxc7 2.Rb7 [3.Ra7†] (2.Kb3? [3.Ra2†] Re2 3.Rb7
 [4.Ra7†] Ka5 4.Ra7+ Sa6 5.Bxb4+ Kb6 6.Rb7† but 2...Rh2!
 3.Rxh2 [4.Ra2†] Re2! if 3.Rb7 [4.Ra7†] Ka5!) Ka5 3.Bb6+
 (3.Kb3? [4.Ra2†] Re2 4.Ra7+ Sa6 5.Bxb4+ Kb6 6.Rb7† but
 3...Rh2! 4.Rxh2 [5.Ra2†] Re2!) Ka6 4.Bf2 [5.Ra7†] Ka5
 5.Kb3 [6.Ra2†] Re2 6.Bb6+ Ka6 7.Bc5 [8.Ra7†] Ka5 8.Ra7+
 Sa6 9.Bxb4+ Kb6 10.Rb7†

Sequential and parallel double implementation of the theme.

C19



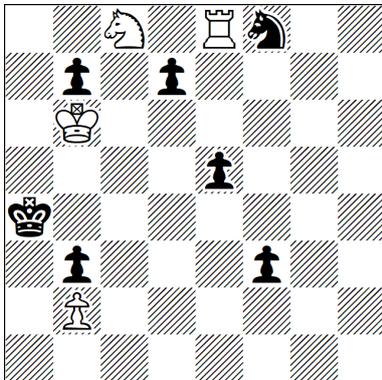
†5

(6+8)

1.Kc3? [2.Sg6 [3.Sf8 [4.Sxd7+ Kd5 5.Bc4†
 4.Bc4 [5.Sxd7†]]] Kd5 3.Bc4+ Kc5
 4.Sf8 [5.Sxd7†]]
 but 1...f5!

1.Sg6! [2.Sf8 [3.Sxd7+ Kd5 4.Bc4†] a4+ 3.Kc3 [4.Sxd7+
 Kd5 5.Bc4†
 4.Bc4 [5.Sxd7†]]
 2.Kc3 [3.Sf8 [4.Sxd7+ Kd5 5.Bc4†
 4.Bc4 [5.Sxd7†]]] Kd5 3.Bc4+ Kc5
 4.Sf8 [5.Sxd7†]]
 1...Kd5 2.Bc4+ Kc5 3.Sf8 [4.Sxd7†] a4+ 4.Kc3 [5.Sxd7†]

C20



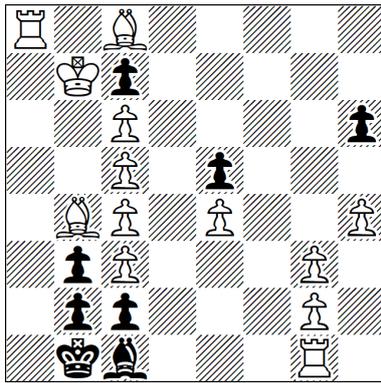
†4

(4+7)

1.Rxe5? [2.Re4†] Se6 A 2.Re4+ Sd4 3.Rxd4†
 but 1...d5! B (2.Rxd5 Se6! A)

1.Sd6! [2.Rc8 [3.Rc4†]]
 1...Se6 A 2.Rc8 [3.Rc4†] Sc5 3.Rxc5 [4.Rc4†]
 2...Sc7 3.Rxc7 [4.Rc4†]
 1...f2 2.Rxe5 [3.Re4†] Se6 A 3.Re4+ Sd4 4.Rxd4†
 2...f1=Q 3.Re4+ Qc4 4.Rxc4†

C21



‡11

(13+8)

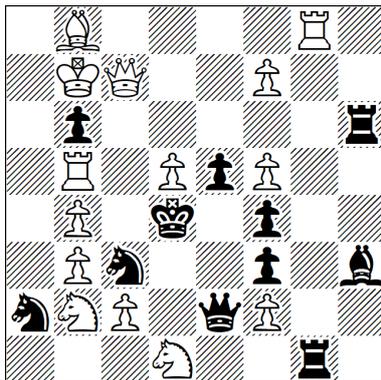
1.g4? h5 C 2.Ra3 h×g4 3.R×b3 Ka2,Ka1? A 4.Ra3+ Kb1
5.Ra8 g3 6.Ka7 Ka2,Ka1 7.Kb8+ Kb1 8.Ba6 Ka2,Ka1 9.Bb5+
Kb1 10.Ba4 Ka2,Ka1 11.B×c2‡
but 3...g3! B 4.Kb8 Ka2,Ka1! A 5.Ra3+ Kb1 6.??

1.Ka7? Ka2,Ka1 A 2.Kb8+ Kb1 3.Ra3 h5 S 4.R×b3 Ka2,Ka1
5.Ra3+ Kb1 6.g4 h×g4 7.Ra8 g3 8.Ba6 Ka2,Ka1 9.Bb5+ Kb1
10.Ba4 Ka2,Ka1 11.B×c2‡
but 1...h5! C 2.g4 h×g4 3.Kb8 g3 4.Ba6 Ka2,Ka1 A 5.Bb5+
Kb1 6.Ba4 Ka2! (6...Ka1? 7.B×b3+ Kb1 8.Ba4 Ka2 9.B×c2‡)
7.B×b3+ K×b3 8.Ra3+ K×c4 9.??

1.Ra3! h5 C 2.R×b3 Ka2,Ka1 A 3.Ra3+ Kb1 4.g4 h×g4 5.Ra8
g3 B 6.Ka7 Ka2,Ka1 A 7.Kb8+ Kb1 (7...Kb3? 8.Ra3+ K×c4
9.Ba6‡) 8.Ba6 Ka2,Ka1 A 9.Bb5+ Kb1 10.Ba4 Ka2,Ka1
11.B×c2‡

- Indian theme (white critical move)
- Switchback by the white rook

C22



‡6

(14+11)

1.Sd3? [2.Qc4‡] Q×d3? 2.Q×e5‡
but 1...Rc6! (2.Q×c6 Q×d3 3.Qc7 Re1!)

1.Se3? [2.Q×e5‡] Q×e3? 2.Qc4‡
but 1...Rd6! (2.Q×d6 Q×e3 3.Qc7 Bf1!)

1.Rg4! [2.R×f4+ e×f4 3.Q×f4+ Qe4/Se4 4.Be5/Be5, Qe5‡]
1...B×g4 2.Se3 [3.Q×e5‡] Rd6 3.Q×d6 [4.Q×e5‡] Q×e3
4.Qc7 [5.Qc4‡] Qe2 5.Sd3 [6.Qc4‡] Q×d3, Q×f2, Ke4
6.Q×e5‡

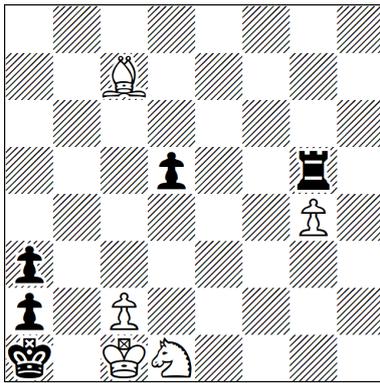
1...R×g4 2.Sd3 [3.Qc4‡] Rc6 3.Q×c6 [4.Qc4‡] Q×d3 4.Qc7
[5.Q×e5‡] Qe2 5.Se3 [6.Q×e5‡] Q×e3, Q×c2 6.Qc4‡

3...Ke4 4.Qe6 [5.Q×e5‡] Q×c2 5.Se1 [6.Q×e5‡]
4...Kd4 5.B×e5+ Q×e5/Ke4 6.Q×e5/B-‡

1...Rd6 2.R×f4+ e×f4 3.Q×d6 [4.Q×f4+, Qf6+] Qe7+ 4.Q×e7
[5.Qe5‡] Re1 5.Qf6+ Ke4, Re5 6.Q(×)e5‡

Focal theme, exchange of W2/W5 moves, multiple
switchbacks, pseudo-le Grand, dual avoidance.

C23



†8

(5+5)

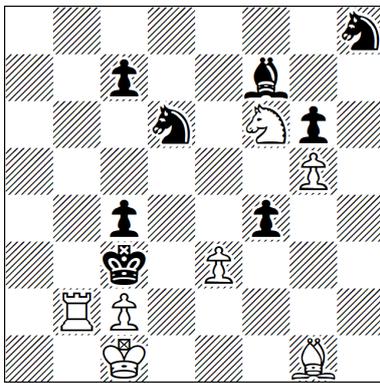
1.Bd6? [2.B×a3 [3.Bb2†]]
but 1...d4! (2.B×a3? Rb5!)

1.Bf4? [2.B×g5,Bd2]
but 1...R×g4! (2.Bd6 Ra4? 3.Sf2 d4 4.Se4 as solution;
but 2...Rd4! (3.Sf2? Ra4! 4.Se4 R×e4 5.B×a3 Re1+!))

1.Bb6! [2.Bd4†] R×g4 2.Bc5 [3.B×a3 [4.Bb2†]] Ra4 3.Sf2
d4 4.Se4 [5.Sd2 [6.Sb3†]] Rc4 5.Sd2 [6.Sb3†] R×c2+ 6.K×c2
[7.Sb3,B×d4†] d3+ 7.Kd1 Kb2 8.Bd4†
5...Rc3 6.Sb3+ R×b3 7.c×b3 d3 8.B×d4†

A direct attack on a3 fails, and in deflecting the bR White must prevent the zwischenzug ...Rd4. Model mate with bK away from the corner.

C24



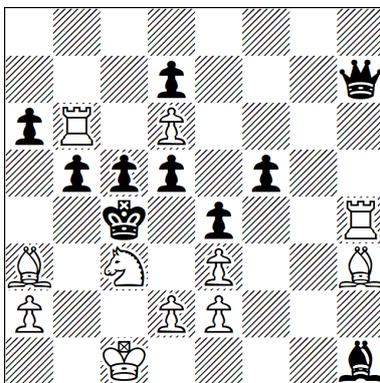
†4

(7+8)

1.e×f4? [2.Bc5 [3.Ra2 [4.Ra3†] Sb5 4.Se4†]]
but 1...c6! (2.Bc5? Bd5! 3.Ra2 Sb5!)

1.Bh2! [2.B×f4 [3.Be5†] Sb5,Sf5 3.Se4†] Be6 2.B×f4
[3.Be5†] Shf7 3.Bg3 [4.Be1†] Se4 4.S×e4†

C25



†4

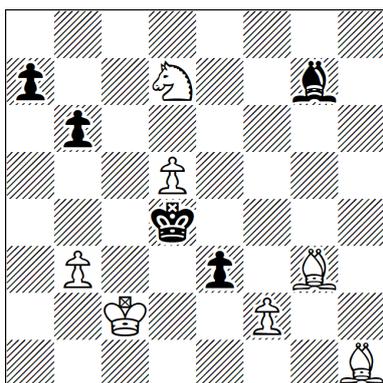
(11+10)

1.Kc2? [2.d3†] d4 A 2.d3+ e×d3+ 3.e×d3†
but 1...f4! B (2.R×f4 [3.d3†] d4 A 3.d3+ e×d3 4.e×d3+
Q×d3!)

1.Rc6! [2.R×c5†] d×c6 2.Kc2 [3.d3†] f4 B 3.R×f4 [4.d3†]
d4 A 4.Be6†
2...d4,Q×h4 3.d3+ e×d3+ 4.e×d3†

Unpin, pin, line-opening

C26



♯7

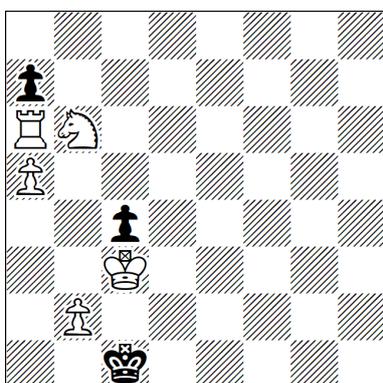
(7+5)

1.f4! [2.Be1 [3.Bc3♯] e2 A 3.Bf2♯] Bf8 2.f5 [3.Be5♯]
 (2.Be1? [3.Bc3♯] Bb4! B (2...e2? A) 3.Bxb4 e2! A) Bd6
 (2...e2? A) 3.Bh4 [4.Bf6+ Be5 5.Bxe5♯] (3.Bxd6? e2! A)
 Be7 (3...e2? A) 4.f6 [5.fxe7 [6.Bf6♯] e2 6.Bf2♯] (4.Bxe7?
 e2! A) Ba3,Bb4,Bc5,Bd6,Bf8 5.f7 [6.Bf6♯] Be7 6.f8=S
 [7.Se6♯] (6.Bxe7? e2! A if 6.f8=Q? Bd6!) e2 A/Bxf8
 7.Bf2/Bf6♯

Excelsior with minor promotion.

The thematic move B does not appear in the solution after the key, but its appearance is not required by the theme (though all the four examples show it); instead here Black's defences are analogous to the basic idea of the move B in the try (2...Bd6!, 3...Be7! and 5...Be7!).

C27



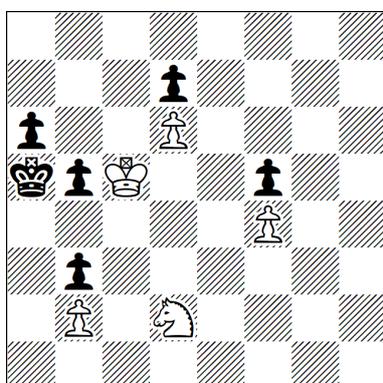
♯4

(5+3)

1.Sxc4? [2.Re6 [3.Re1♯]] Kd1 A 2.Re6 a6 3.Re5 Kc1 4.Re1♯
 but 1...Kb1! B (2.Kxb3 [3.Re6 [4.Re1♯]] Kc1 3.Re6 Kd1! A)

1.Sd5! [2.Re6 [3.Re1♯]]
 1...Kd1 A 2.Re6 a6 3.Re5 Kc1 4.Re1♯
 1...Kb1 B 2.Re6 a6 3.Re1+ Ka2 4.Sb4♯

C28



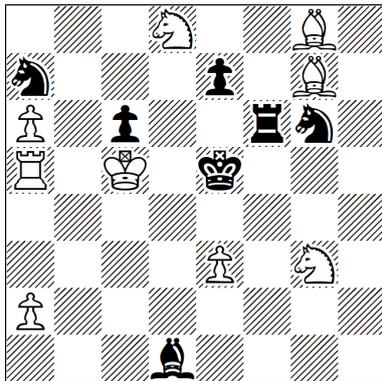
♯6

(5+6)

1.Sb1? waiting
 1...b4 A 2.Sd2 Ka4 3.Sc4 a5 4.Sb6♯
 but 1...Ka4! B (2.Sc3+ Ka5 3.Sd5 Ka4 4.Kb6 b4! A)

1.Sf3! waiting
 1...Ka4 B 2.Se5 Ka5 3.Sd3 b4 A 4.Se5 Ka4 5.Sc4 a5 6.Sb6♯
 3...Ka4 4.Kb6 [5.Kxa6 b4 6.Sc5♯]

C29

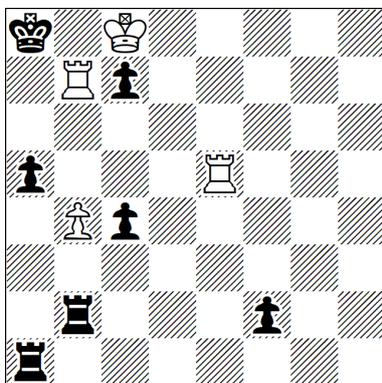


♠4 (9+7)

1.Bc4? [2.Sf7♠]
but 1...Sh8!

1.Ra4! [2.Re4♠]
1...Bxa4 2.Bc4 [3.Sf7♠] Sh8 3.Bxh8 [4.Sf7♠]
1...Bf3 2.Bb3 [3.Sf7♠] Bd5 3.Re4+ Bxe4 4.Sf7♠
2...Sh8 3.Rf4 [4.Rf5♠] Bg4,Be4/e6 4.R(x)e4/Bxf6♠
(1...Bc2 2.Bb3,Rd4)

C30

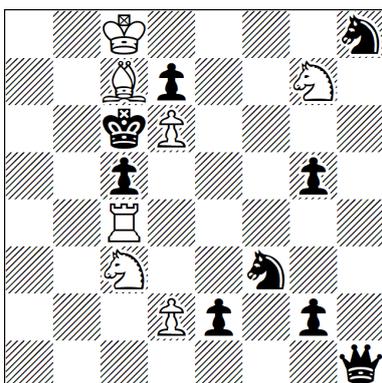


♠4 (4+7)

1.Kxc7? [2.Re8♠] Re1 2.Rxa5♠
but 1...Re2! (2.Rxe2 Re1)

1.Re6! [2.Ra6♠]
1...axb4 2.Kxc7 [3.Re8♠] Re2 3.Rxe2 [4.Re8♠] Re1,Rd1
4.Ra2♠
2...Rd2 3.Re8+ Rd8 4.Rxd8♠
1...c6 2.Ree7 [3.Ra7,Rb8♠]

C31



♠8 (7+9)

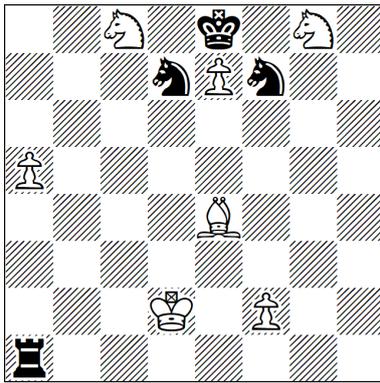
1.Ra4? [2.Ra6♠] c4? A 2.Rxc4♠
but 1...Qa1! B (2.Rxa1 c4! A)

1.d4? [2.Rxc5,d5♠]
but 1...Sxd4! (2.Ra4 c4? A 3.Rxc4♠; but 2...Qa1! B
3.Rxa1 c4! A 4.Ra6+ Kc5 5.Bd6??)

1.Se6! [2.Rxc5,Sd8♠] dxe6 2.d4 [3.Rxc5♠] Sxd4 3.d7
[4.d8=S♠] Sf7 4.d8=S+ Sxd8 5.Ra4 [6.Ra6♠] Qa1 6.Rxa1
[7.Ra6♠] c4 7.Ra6+ Kc5 8.Bd6♠
(2.d7? Sf7! 3.d8=S+ Sxd8 4.Ra4 c4? A 5.Rxa4♠;
but 4...Qa1! B 5.Rxa1 c4! A 6.d4 cxd3 e.p.!.
or 4.d4 Sb7!)

Sacrifices of two knights (including a promoted one) and a pawn, underpromotion to knight, e.p. refutation of try, distant block of two squares, and a finale with model mate.

C32



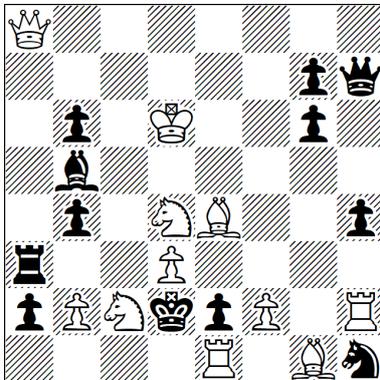
†5

(7+4)

1. Bg6? [2. Sd6†] Sc5? A 2. Sf6†
but 1...Ra2+! B (2. Kc3 Ra3+ 3. Kb2 Rb3+! (3...Rd3?
4. Bxd3 Sd~/Sf~ 5. S(x)f6/S(x)d6†) 4. Kxb3 Sc5+! A 5. K~
Kd7!)

1. Bc6! [2. Sf6†] Ra2+ 2. Ke3 [3. Sf6†] Ra3+ 3. Kf4 [4. Sf6†]
Rf3+ 4. Bxf3 Sd~/Sf~ 5. S(x)f6/Sxd6†
3...Ra4+ 4. Bxa4 [5. Sf6†] Sf~ 5. S(x)d6†

C33



†4

(11+12)

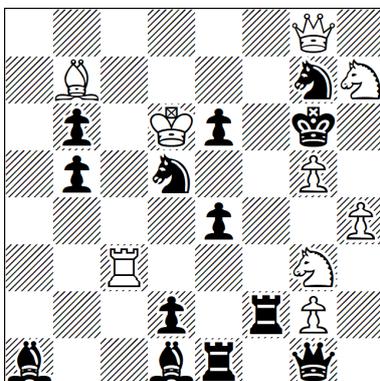
1. f3? [2. Be3, Rhxe2†] Bxd3? A1 2. Be3†
but 1...Sf2! B (2. Rxf2? [3. Rfxe2†] Bxd3! A1)

1. f4? [2. Be3, Rhxe2†] Rxd3? A2 2. Rhxe2†
but 1...Sf2! B (2. Bxf2? [3. Be3†] Rxd3! A2)

1. Qa4! [2. Sf3†]
1...Bxa4 2. f3 [3. Be3, Rhxe2†] Sf2 B 3. Rxf2 [4. Rfxe2†]
(2. f4? Sf2 3. Rxf2 Qh5!)
1...Rxa4 2. f4 [3. Be3, Rhxe2†] Sf2 B 3. Bxf2 [4. Be3†]
(2. f3? Sf2 3. Bxf2 Qh6!)
1...Qh5 2. Qxb4+ Rc3 3. Qxc3†

A logical problem in which A1 and A2 are weak defences on the B1 move after 1.f3? and 1.f4? respectively, but effective on the B2 move after 1...B!. In the solution A1 and A2 are eliminated by decoy of bB or bR. Change of functions of three black and two white moves. Play on the same square by both Black and White (a4, f2) or only by Black (d3). The reciprocal dual avoidance after 1...Bxa4/Rxa4 is based on preventive interference with the bQ-lines.

C34



†7

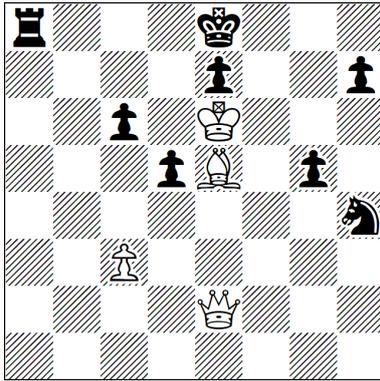
(9+13)

1. Rf3? [2. h5, Sf8†] 1...exf3?? (no defence)
but 1...Be5+! (preliminary defence) 2. Kxe5 exf3+
(defence) 3. Kd6 f×g2! 4. Bc6? Rf7 5. Be8 Qc5+! (4...Sc7?
5. Bf3 Sce8+ 6. Ke7 Bxf3/Rxf3 7. Sf8/h5†)

1. Bc6! [2. Be8+ Rf7 3. Sf8, Bxf7†] Sc7 2. Rf3 [3. Sf8, h5†]
Be5+ 3. Kxe5 [4. Sf8, h5†] exf3+ 4. Kd6 [5. Sf8, h5†] f×g2
5. Bf3 [6. Sf8, h5†] Sce8+ 6. Ke7 [7. Sf8, h5†] Bxf3/Rxf3
7. Sf8/h5†

Successive Nowotnys on the same square

C38



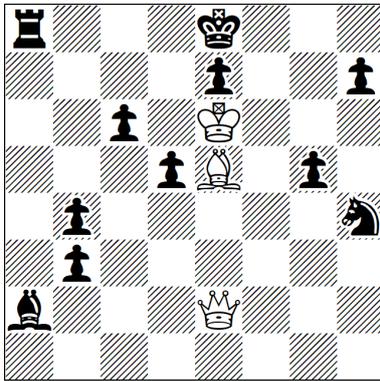
‡7

(4+8)

1.Qf1? [2.Qf7+ Kd8 3.Qf8,Qg8‡] 0-0-0? A 2.Qa6‡
but 1...Sf3! B (2.Qxf3 [3.Qf7+] 0-0-0! A)

1.Qf2! [2.Qf7+ Kd8 3.Qf8,Qg8‡]
1...0-0-0 A 2.Qa7 [3.Qa6,Qc7,Qa8,Qb8‡] Rd6+ 3.Bxd6
[4.Qc7,Qd7,Qa8,Qb8‡] exd6 4.Kxd6 [5.Qc7,Qa8‡] Sf5+
5.Kxc6 [6.Qc7,Qa8‡] Sd4+ 6.cxd4 [7.Qc7,Qa8‡] Kd8
7.Qd7‡
5...Se7+ 6.Qxe7 [7.Qc7,Qe8,Qf8‡] Kb8 7.Qb7‡
1...Sf5 2.Qxf5 [3.Bc7,Qf7+] 0-0-0 A 3.Qb1 [4.Qb8‡] Rd6+
4.Bxd6 [5.Qb8‡] exd6 5.Qb6,Kxd6

C39



‡10

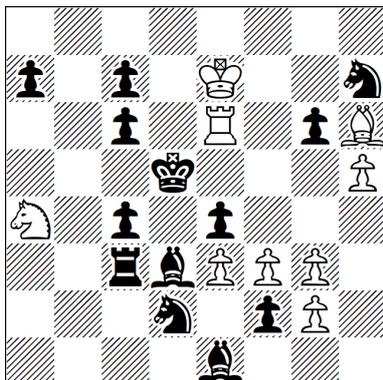
(3+11)

1.Qf1? [2.Qf7+ Kd8 3.Qf8,Qg8‡] 0-0-0? A 2.Qa6‡
but 1...Sf3! B (2.Qxf3 0-0-0! A)

1.Qf2! [2.Qf7+ Kd8 3.Qf8,Qg8‡] Sf5 2.Qxf5 [3.Bc7,Qf7+] 0-0-0 A 3.Kxe7+ Kb7 4.Kxd8 Kb6 5.Qc8 [6.Kd7] Bb1
6.Qc7+ Kc5 7.Qa5+ Kc4 8.Qa6+ Kc5 9.Kc7 [10.Qxc6‡]
6...Kb5 7.Qb7+ Kc4 8.Qa6+ Kc5 9.Kc7 [10.Qxc6‡]
7...Kc5 8.Kc7 [9.Qxc6‡] Kc4 9.Qa6+ Kc5 10.Qxc6‡

Version of C38.

C40



‡8

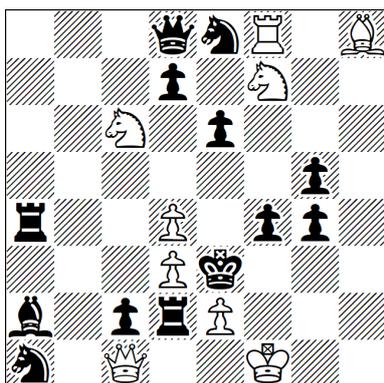
(9+13)

1.f4? [2.Re5‡]
1...c5 2.Sxc3‡
but 1...Sf3!

1.Bg7? [2.Re5‡]
1...c5 2.Sxc3‡
1...Sf6 2.Bxf6 [3.Re5‡] Sxf3 3.gxf3 [4.Re5‡] c5 4.Kd7
[5.Re5‡]
2...c5 3.Sxc3‡
but 1...Sxf3!

1.Bf4! [2.Re5‡]
1...c5 2.Sxc3‡
1...Sxf3 2.Bxc7 [3.Bf4 [4.Rd6‡]] R~ 3.Rd6+ Ke5 4.Rxg6+ Kd5
5.Rd6+ Ke5 6.Rf6+ Kd5 7.Rf5+ Se5 8.Rxe5‡
4...Kf5 5.g4‡

C41



‡4

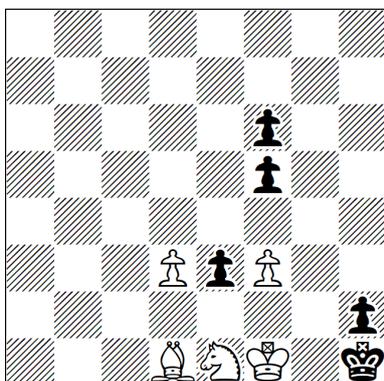
(9+13)

1.Sfe5,Sh6? [2.S×g4‡] d×c6/f3?? 2.S×g4‡
but 1...Sf6! (2.R×f6/B×f6 d×c6/f3! 3.R×e6+/B×g5+
B×e6/Q×g5!)

1.Ke1! [2.Q×d2‡]
1...Qa5 2.Sfe5 (2.Sh6?) [3.S×g4‡] Sf6 3.B×f6 [4.S×g4‡]
f3/Q×e5 4.B×g5/Q×d2‡
1...Sb3 2.Sh6 (2.Sfe5?) [3.S×g4‡] Sf6 3.R×f6 [4.S×g4‡]
d×c6 4.R×e6‡

White Nowotny

C42



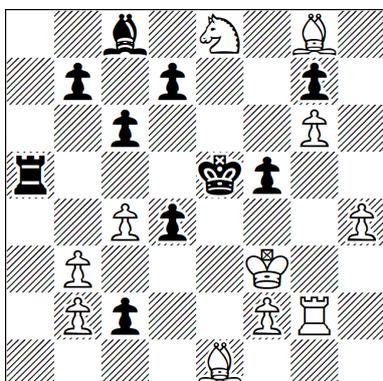
‡5

(5+5)

1.Sc2?
1...f4 A 2.S×e3 f5 3.Sg4 f×g4 4.f×g4 f3 5.B×f3‡
2...f×e3 3.f4 e2+ 4.B×e2 f5 5.Bf3‡
but 1...e2+! B (2.B×e2 f4 A 3.S×e3 too slow)

1.Sg2!
1...e2+ B 2.B×e2 f4 A 3.S×f4 f5 4.Sh3 f4 5.Sf2‡
1...f4 2.S×e3 f5 3.Sg4 f×g4 4.f×g4 f3 5.B×f3‡
2...f×e3 3.f4 e2+ 4.B×e2 f5 5.Bf3‡

C43



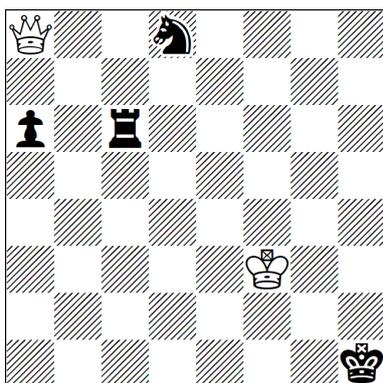
‡6

(11+10)

1.Bd2? [2.Bf4‡] d3 A1 2.Bc3‡
but 1...c1=Q! B (2.B×c1 d3! A1)

1.Bb4! [2.Bd6‡]
1...c5 2.Bd2 [3.Bf4‡] c1=Q 3.B×c1 d3 4.Bf4+ Kd4 5.Bd2
[6.Bc3‡]
1...Rc5 2.Rg1 [3.Re1‡] c1=Q 3.R×c1 f4 4.Re1+ Kf5 5.Rg1
[6.Rg5‡]

C44

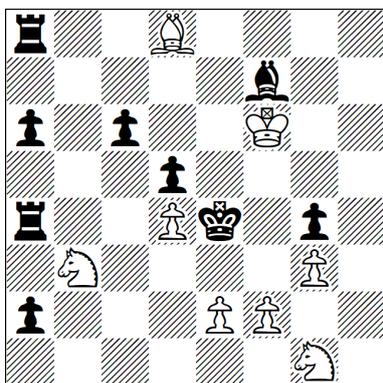


‡9 (2+4)

1.Kf2? Kh2? A 2.Qb8+ mates
but 1...a5! B (2.Kg3 a4 3.Kf2 a3 4.Kg3 a2 5.Kf2 Kh2! A
6.Qb8+ Kh1!)

1.Kg3! a5 2.Kf2 a4 3.Kg3 a3 4.Kf2 a2 5.Kg3 Kg1 6.Qa7+
Kh1 7.Qh7+ Rh6 8.Qxh6+ Kg1 9.Qc1‡
7...Kg1 8.Qh2+ Kf1 9.Qf2‡

C45



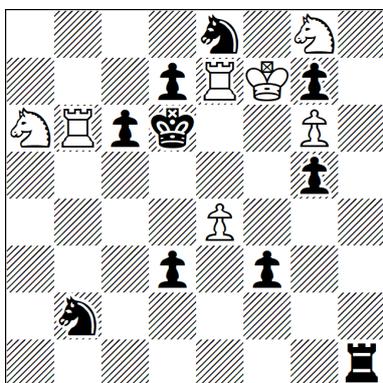
‡5 (8+9)

1.Bb6? [2.Sd2‡] Rxd4 2.Sc5‡
but 1...c5! (2.Bxc5 [3.Sd2‡] Rxd4!)

1.Sh3! [2.Sg5‡] gxh3 2.Bb6 [3.Sd2‡] Rxd4 3.Sc5‡
2...c5 3.Bxc5 [4.Sd2‡] Rxd4 4.Sd2+ Rxd2 5.f3‡

Complex square-block. Obstruction of white pieces.

C46



‡5 (7+10)

1.Rb4? [2.Rd4‡] c5? A 2.Rb6‡
but 1...Sc4! B1 (2.Rxc4 c5! A 3.Rxc5 [4.e5‡] Re1! 4.Sh6
[5.Sf5‡] gxh6!)

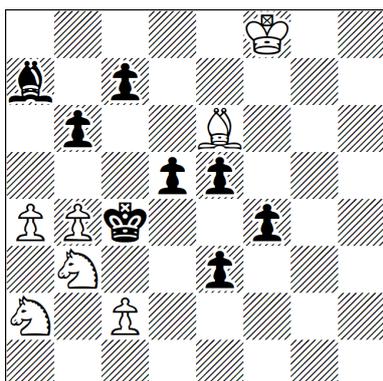
1.Rb7? [2.Rbxd7‡] c5? A 2.Rb6‡
but 1...Sc7! B2 (2.Rxc7 c5! A 3.Sh6 [4.Sxf5‡] Rxh6! 4.Rxc5
[5.e5‡] Sc4!)

1.Sh6! [2.Sf5‡]
1...Rxh6 2.Rb4 [3.Rd4‡] Sc4 3.Rxc4 [4.Rd4‡] c5 4.Rxc5
[5.e5‡]

3...Sc7,Sf6 4.Rd4+ Sd5 5.e5‡
1...gxh6 2.Rb7 [3.Rbxd7‡] Sc7 3.Rxc7 [4.Rcxd7‡] c5 4.Kf6
[5.Rexd7‡]

Two logical variations with play of the same wR.

C47



†4

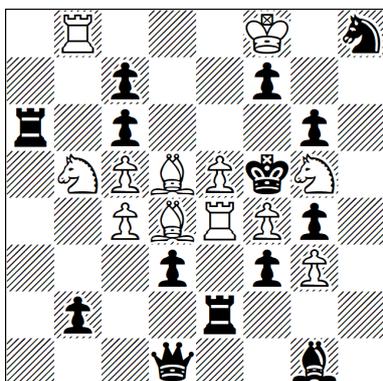
(7+8)

1.Bg4? [2.Be2†] d4 2.Be6†
but 1...f3! (2.Bxf3 d4!)

1.Bd7? [2.Bb5†] d4 2.Be6†
but 1...c6! (2.Bxc6 d4!)

1.Ke8! [2.Kd7 [3.Kc6 [4.Bxd5†]]]
1...e2 2.Bd7 [3.Bb5†] (2.Bg4?) c6 3.Bxc6 [4.Bb5†] d4 4.Sd2†
1...b5 2.Bg4 [3.Be2†] (2.Bd7?) f3 3.Bxf3 [4.Be2†] d4 4.Sa5†

C48



†4

(12+14)

1.Be3? [2.Sd4†] Rxe3? A1 2.Sd4†
but 1...cxb5! B2 (2.Rd4? [3.Be4†] Rxe3! A1)

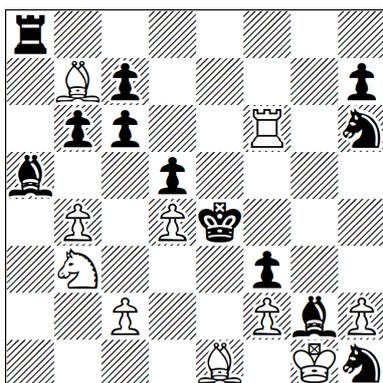
1.Re3? [2.Be4†] Bxe3? A2 2.Be4†
but 1...cxd5! B1 (2.B4~? [3.Sd4†] Bxe3! A2)

1.Kg8? [2.Be6+ fxe6 3.Rf8+ Sf7 4.Rxf7†]
but 1...Ra8!

1.Kg7! [2.Be6+ fxe6 3.Rf8+ Sf7 4.Rxf7†]
1...cxb5 2.Re3 [3.Be4†] Rxe3 3.Bxe3 [4.Be4†]
1...cxd5 2.Be3 [3.Sd4†] Bxe3 3.Rxe3 [4.Sd4†]
1...Ra8 2.Bxc6 [3.Bd7†] Ra6 3.Sd6+ cxd6 4.Bd7†

The moves A1 and A2 are weak defences on the B1 move after 1.Be3? and 1.Re3? respectively, but effective on the B2 move after 1...B2!/B1! Banny theme, Nowotny interferences on e3 and vacation of e4 or d4 on W1 moves of the logical tries and W2 moves of the solution. Exchanged W2/W3 moves in the thematic variations.

C49



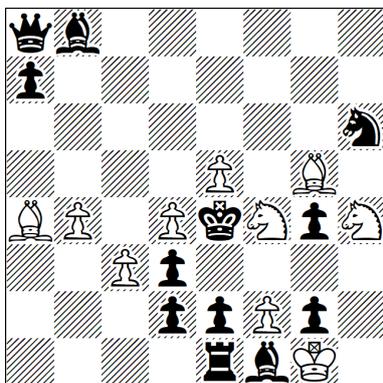
†7

(10+12)

1.Bd2? [2.Rf4†] Sf5 2.Re6†
but 1...Rf8! (2.R×f8 Sf5! 3.Rf6 S×d4! 4.Sc5+ b×c5)

1.Ba6! [2.Bd3†]
1...b5 2.Bd2 [3.Rf4†] Sf5 3.Re6†
2...Rf8 3.R×f8 [4.Rf4†] Sf5 4.Rf6 [5.Re6†] S×d4
5.Sc5+ Ke5 6.Sd7+ Ke4 7.Rf4†
4...Se3 5.B×e3 [6.Sd2,Sc5,Rf4†] S×f2 6.K×f2
[7.Sd2,Sc5,Rf4†]
1...S×f2 2.B×f2 [3.Sd2,Bd3†] Sf5 3.Bg3 [4.Re6†] S×g3
4.h×g3 [5.Bd3+,Kf2,B×f1] b5 5.Kf2 [6.Rf4†] Rf8 6.R×f8
[7.Rf4†]
1...Bf1 2.Bd2 [3.Rf4†] Rf8 3.B×f1 [4.Bd3†] S×f2 4.K×f2
[5.Bd3†] Sg4+ 5.Kg3 [6.Bd3†] Sf2 6.K×f2 [7.Bd3†]
5...Se5 6.R×f8 [7.Rf4†] Sg6 7.Bd3†

C50



†7

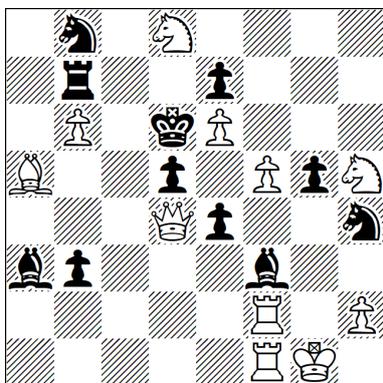
(10+12)

1.Be8? [2.B×h6 [3.Bg6†] Qc6 3.B×c6†
2.Bg6+ Sf5 3.B×f5†]
1...Qc6 A 2.B×c6†
but 1...Sf7! B (2.B×f7 Qc6 A)

1.Bb5! [2.B×d3†] d1=Q 2.Be8 [3.B×h6 [4.Bg6†] Qc6
4.B×c6†, or 3.Bg6+ Sf5 4.B×f5†] Sf7 3.B×f7 [4.Bg6†] Qc6
4.f3+ g×f3 5.Sh3 [6.Sf2†] Q×c3 (5...d1=S??) 6.Sf2+ K×d4
7.S×f3†
5...Qe6 6.B×e6 [7.Sf2†]

Holst theme in logical design and paradoxical interpretation. White forces the Q-promotion in order to eliminate the defence with the knight promotion.

C51



†4

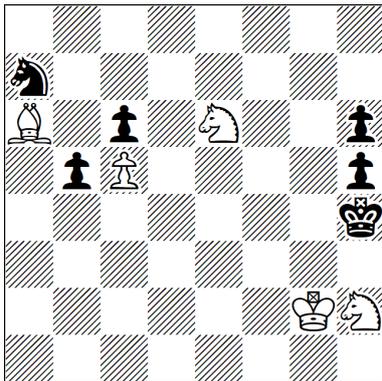
(11+11)

1.Sg7? [2.Se8†]
but 1...Bh5!

1.Rd2? [2.Q×d5†]
1...e3 A 2.Sg7 [3.Se8†] Bh5 3.Q×d5†
1...R×b6 2.Q×d5+ Kc7 3.Qb7†
but 1...Bc5! B (2.Bb4 Rc7 3.Rff2 [4.Q×d5†] e3! A)

1.Rd1! [2.Q×d5†]
1...B×d1 2.Bb4+ B×b4 3.Q×b4+ Ke5 4.Sf7†
1...R×b6 2.Q×d5+ Kc7 3.Qb7†
1...e3 A 2.Sg7 [3.Se8†] e×f2+ 3.K×f2 [4.Se8†] Bh5
4.Q×d5†

C52



†8

(5+6)

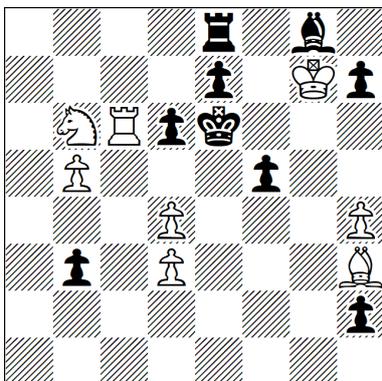
1...b4 2.Be2 [3.Sf3+ Kg4 4.Sfd4+ Kh4 5.Sf5†]
 1...Sc8 2.Bxc8 b4 3.Ba6 b3 4.Be2 b2 5.Sf3+ Kg4 6.Sfd4+ Kh4 7.Sf5†

1.Bb7? Sc8 2.Bxc8 b4 3.Ba6 b3 4.Be2 b2 5.Sf3+ Kg4 6.Sfd4+ Kh4 7.Sf5†
 but 1...b4! (2.Ba6? Sc8 3.Bxc8 b3 4.Ba6 b2 5.Bd3 b1=~-; or 5.Be2 b1=Q; or 5.Sf3+ Kg4 6.Bd3 b1=~ 7.Bxb1 h4 8.Se5+ Kh5 9.Bg6† too slow)

1.Sf1!
 1...Sc8 2.Bxc8 b4 3.Ba6 b3 4.Bd3 b2 5.Bb1 Kg4 6.Sh2+ Kh4 7.Bf5 b1=~- 8.Sf3†
 1...b4 2.Se3 [3.Be2 [4.Sf5†]] Sb5 3.Bxb5 [4.Be2 [5.Sf5†]] cxb5 4.c6 b3 5.c7 b2 6.c8=Q [7.Qd8†]
 1...Kg4 2.Se3+ Kh4 3.Kh2 Sc8 4.Bxc8 b4 5.Ba6 b3 6.Be2 b2 [7.Sg2,Sf5†]

The wB must remain on a6 until Black's 1st move is known; otherwise Black's stalemate plan, forcing capture of his free pieces in the right order, will prevail.

C53



†6

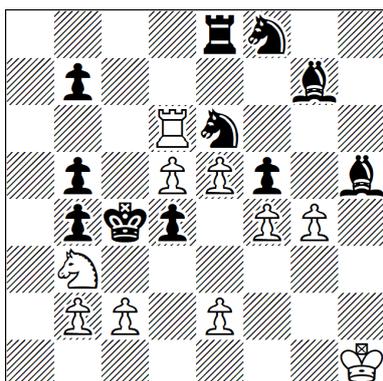
(8+9)

1.Rc1? [2.Re1†]
 1...d5? A1 2.Rc6†
 1...Rd8? A2 2.Re1†
 1...h1=R 2.Bg2 [3.Bd5†] f4 3.Rxh1 [4.Bh3†] d5 4.Rc1 Rc8 5.Bh3+ Kd6 6.Sxc8†
 but 1...h1=Q! B (2.Rxh1 d5! A1 3.Rc1 Rd8! A2 4.Rc6+ Rd6 5.Bg2 f4 C1 6.Bh3†; 5...Rxc6! 6.Bxd5+ Kd6!)

1.Bg2! [2.Bd5†]
 1...f4? C1 2.Bh3†
 1...Rf8? C2 2.Bd5†
 1...h1=Q,h1=B 2.Bxh1 [3.Bd5†] f4 C1 3.Bg2 [4.Bh3†] Rf8 C2 4.Bh3+ Rf5 5.Rc1 [6.Re1†] d5 A1 6.Rc6†

Complete diagonal-orthogonal analogy between try and solution, the so-called weak moves inclusive. In the try there is a "long" zig-zag wR Rundlauf and a "short" wB switchback, while in the solution it is exactly reversed. A tiny difference between try and solution is based on the fact that in one phase the pinned bR can move, but in the other it cannot.

C54



‡11

(10+11)

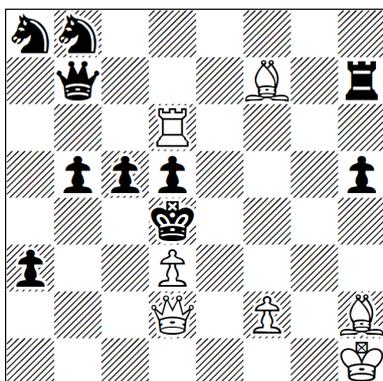
1.gxf5? [2.Sd2+ Kc5 3.Se4+ Kc4 4.b3‡]

1...d3? A 2.exd3‡

but 1...Bf3+! B 2.exf3 d3! A

1.Sa5+! Kc5 2.Sxb7+ Kc4 3.Sa5+ Kc5 4.Sb3+ Kc4 5.gxf5
[6.Sd2+ Kc5 7.Se4+ Kc4 8.b3‡] Bf3+ 6.exf3 [7.Sd2+ Kc5
8.Se4+ Kc4 9.b3‡] d3 A 7.Rc6+ Kxd5 8.Rd6+ Kc4 9.Sd2+
Kc5 10.Se4+ Kc4 11.b3‡

C55



‡4

(7+10)

1.f4? [2.Bg1‡]

but 1...Rg7!

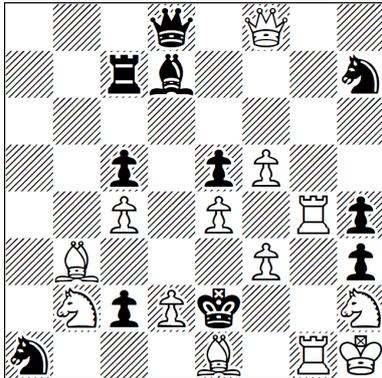
1.Bg1? [2.f4‡] Ke5 2.Qe3+ Kf5 3.Bg6+ Kg4 4.Qg3‡

2...Kxd6 3.Bh2+ Kc6/Kd7 4.Qe6/Qe8‡

but 1...Rg7!

1.Re6! [2.Be5‡] Qc7 2.Re4+ dxe4 3.dxe4+ Kxe4 4.Qd5‡

C56



†4

(13+11)

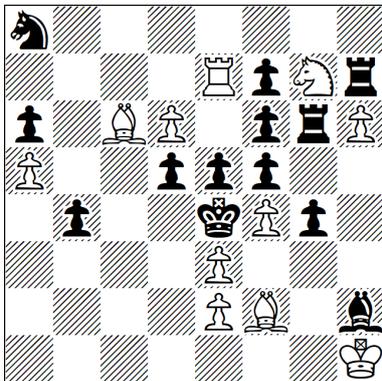
1.Qd6? [2.Qd3†] 1...c1=S 2.Bd1†
 1...Bb5 2.Qxd8 [3.Qd3†] c1=S 3.Bd1†
 2...Bxc4 3.Bxc4†
 2...Bd7,Rd7 3.Qxh4 [4.Qf2†]
 1...Bc6 2.Qxd8 [3.Qd3†] c1=S 3.Bd1†
 2...Bxe4 3.Rxe4†
 2...Bd5,Bd7,Rd7 3.Qxh4 [4.Qf2†]
 but 1...Ba4!

1.Rf1? [2.Rgg1 [3.Rf2†]]
 1...Sxb3 2.Rf2+ Kxe1 3.Sd3+ Kd1 4.Rg1†
 1...Ba4 2.Qxd8 [3.Qd3†] c1=S 3.Rgg1 [4.Rf2†] Sd3
 4.Qxd3†
 but 1...Be8!

1.Qg7? [2.R4g2+ hxg2+ 3.Qxg2†]
 1...Qg5 2.Rxg5 [3.R5g2+ hxg2+ 4.Qxg2†] Sxg5 3.Qxg5
 [4.Qe3†]
 but 1...Sg5!

1.Qh6! [2.Qe3†]
 1...Qg5 2.Qd6 [3.Qd3†] c1=S 3.Bd1†
 2...Qxd2 3.Qxd2†
 2...Qe3 3.dxe3 [4.Qd2,Qd3†]
 1...Sg5 2.Qxh4 [3.Qf2†] Sxe4 3.Rxe4†

C57



†6

(11+13)

1.Rb7? [2.Rxb4†] exf4 A1 2.Re7†
 but 1...Sb6! B1 (2.Rxb6? [3.Rxb4†] exf4! A1)

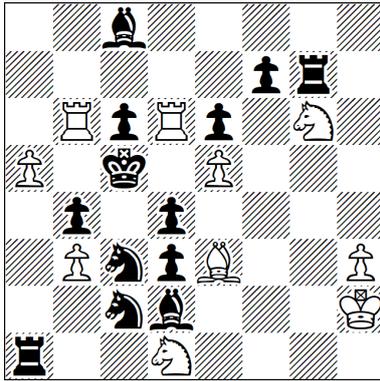
1.Ba4? [2.Bc2†] d4 A2 2.Bc6†
 but 1...b3! B2 (2.Bxb3? [3.Bc2†] d4! A2)

1.Se8? [2.Sxf6+ Rxf6 3.Rxe5†
 2.d7 [3.Sd6†]]
 but 1...Bxf4!

1.Sh5! [2.Sxf6+ Rxf6 3.Rxe5†] Bxf4 2.Rb7 [3.Rxb4†] Sb6
 B1 (2...exf4?? A1) 3.Rxb6 [4.Rxb4†] Bxe3 4.Rxb4+ Bd4
 5.Ba4 (5...d4?? A2) [6.Bc2†]

A logical problem in which the moves A1 and A2 (by unpinned bPs) are weak defences on the B1 move after 1.Rb7? and 1.Ba4? respectively, but effective on the B2 move after decoy of wR by bS (1...B1!) or decoy of wB by bPb4 (1...B2!) In the solution the moves A1 and A2 are prevented by means of black self-obstruction on f4 or d4.

C58



±9

(10+13)

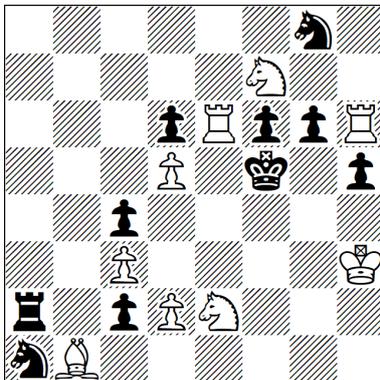
1.Sf8?? [2.Sd7±?]

1.Rd×c6+? Kd5 3.Rd6+ Ke4!

1.Sf2! [2.S×d3±] Ba6 2.Rd×c6+ Kd5 3.Rd6+ Kc5 4.Sf8
 [5.Sd7±] Rg2+ 5.K×g2 [6.Sd7±] Se1+ 6.Kg3 [7.Sd7,B×d4±]
 Se2+ 7.Kg4 [8.Se4,Sd7±] f5+ 8.e×f6 e.p.
 [9.Se4,S×e6,Sd7±] Bc8 9.Se4±
 5...Bb7+ 6.Kg3 [7.S×d3,Sd7±]
 Rg1+ 7.Kh4 [8.S×d3,Sd7±] Rg4+ 8.h×g4 [9.S×d3,Sd7±]
 4...Rh1+ 5.K×h1 [6.Sd7±] Bb7+ 6.R×b7
 [7.S×d3,Sd7±] Rg1+ 7.K×g1 [8.S×d3,Sd7±] Se2+ 8.Kh2
 [9.S×d3,Se4,Sd7±]
 (2.Sf8? [3.Sd7±] Rg2+ 3.K×g2 Bc8? A 4.S×d3±
 3...Se1+ B1 4.Kg3 Bc8? A 5.B×d4±
 4...Se2+ B2 5.Kg4 Bc8? A 6.Se4±
 5...f5+ B3 6.Kg5 Bc8! A)

Thematic try on W2 move (main plan 2.Sf8?) is finally refuted on B6 move (6...Bc8!) thanks to the cyclically shifted guards(+)/unguards(-) of 4 mating squares by 4 black units: Sc2-e1(+d3-d4), Sc3-e2(+d4-e4), Pf7-f5(+e4-e6), Ba6-c8(+e6-d3). Switchbacks of black bishop (thematic weak move) and white rook (preparatory plan).

C59



±4

(9+10)

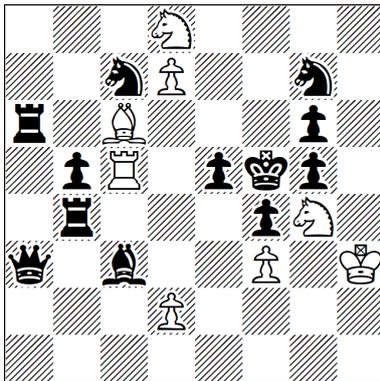
1.Kh4? [2.S×d6±] Ra6 A 2.Kg3 [3.Sd4±] h4+ D 3.Kf3
 [4.Sd4±] Sb3 C 4.B×c2±
 but 1...g5+! B 2.K×h5 Ra6! A

1.Kg3? [2.Sd4±] Sb3 C 2.Kh4 [3.S×d6±] g5+ B 3.K×h5
 [4.S×d6±] Ra6 A 4.B×c2±
 but 1...h4+! D 2.Kf3 Sb3! C

1.Re3! [2.Sd4+ Kf4 3.Se6+ Kf5 4.S×d6±]
 1...Sb3 C 2.Kh4 [3.S×d6±] g5+ B 3.K×h5 [4.S×d6±] Ra6 A
 4.B×c2±
 1...Ra6 A 2.Kg3 [3.Sd4±] h4+ D 3.Kf3 [4.Sd4±] Sb3 C
 4.B×c2±

Exchange of W1/W2 moves and cycle of B1/B2 moves (AD-DC-CB-BA) in the thematic tries.
 Double rendering of the theme, where A and C are weak thematic moves and B and D are preliminary thematic moves.
 In the end, there is a mate transference between two variations.

C60



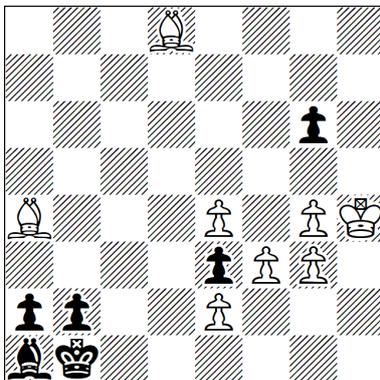
†5

(8+12)

1.d4? [2.Be4,Rxe5†] Bxd4? A1/Rxd4? A2 2.Be4/Rxe5†
but 1...Sd5! B (2.Rxd5 Bxd4! A1 3.Rd6 Qxf3+; 2.Bxd5
Rxd4! A2 3.Be6+ Rxe6)

1.d3! [2.Be4+ Rxe4 3.dxe4,fxe4†]
1...Raa4 2.d4 [3.Be4,Rxe5†] Sd5 3.Bxd5 [4.Be4†] Rxd4
4.Be6+ Sxe6 5.Rxe5†
1...Qa4 2.d4 [3.Be4,Rxe5†] Sd5 3.Rxd5 [4.Rxe5†] Bxd4
4.Rd6 [5.Be4,Sh6,Rf6†]

C61



†14

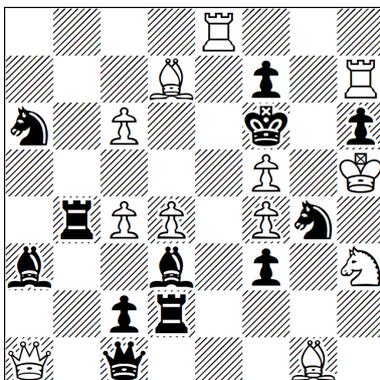
(8+6)

1.Bb6? Kc1? A 2.Bxe3+ Kb1 3.Bh6 g5+ 4.Kxg5 Kc1
5.Kf5+ Kb1 6.Kf4 Kc1 7.Ke5+ Kb1 8.f4 Kc1 9.f5+ Kb1
10.Kf4 Kc1 11.Kf3+ Kb1 12.Ke3 Kc1 13.Kd3+ Kb1
14.Bc2†
but 1...g5+! B (2.Kxg5 Kc1 A 3.Bxe3+ Kb1)

1.Bg5! Kc1 A 2.Bxe3+ Kb1 3.Bh6 g5+ B 4.Kxg5 Kc1 A
5.Kf5+ Kb1 6.Kf4 Kc1 7.Ke5+ Kb1 8.f4 Kc1 9.f5+ Kb1
10.Kf4 Kc1 11.Kf3+ Kb1 12.Ke3 Kc1 13.Kd3+ Kb1
14.Bc2†

- The key prevents the defence B at 1st move, and delays it at 3rd move, when it is no more efficient
- Indian theme (white critical move)
- White king walk including a switchback.
- White king and Pf3 exchange their places (f5/f3)
- Model mate.

C62



†4

(12+12)

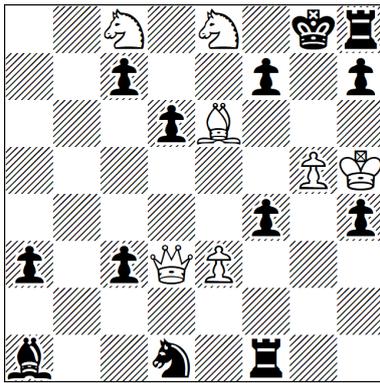
1.Be6? [2.Rxf7†] fxe6? A1 2.Rf8†
but 1...Rb7! B1 (2.cxb7 fxe6! A1)

1.Sg5? [2.Rxf7†] hxg5? A2 2.fxg5†
but 1...Rh2+! B2 (2.Bxh2 hxg5! A2)

1.Qc3! [2.d5+ Se5 3.Qxe5,fxe5†]
1...Bb2 2.Be6 [3.Rxf7†] Rb7 B1 3.cxb7 [4.Rxf7†] fxe6
A1/Se5 4.Rf8/fxe5,dxe5†
1...Qb2,Qa1 2.Sg5 [3.Rxf7†] Rh2+ B2 3.Bxh2 [4.Rxf7†]
hxg5 A2/Bxc4/Se5 4.fxg5/Se4/fxe5,dxe5†

Two thematic variations

C63



‡5

(7+13)

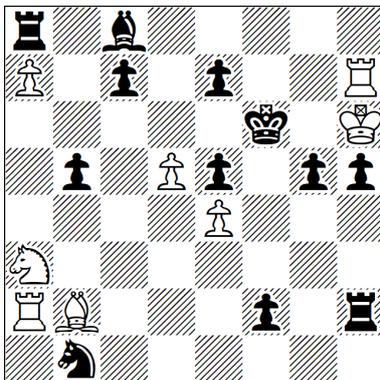
1.Qf5? [2.Qxf7‡] Sf2?? 2.Qxf7‡
but 1...fxe3! (2.Qxf1 Sf2!)

1.Qd4? [2.Qg7‡] Sb2?? 2.Qg7‡
but 1...c2 (2.Qxa1 Sb2!)

1.Qe4! [2.Bxf7+ Kxf7 3.Qe7+ Kg8 4.Sf6,Qg7‡]
1...c2 2.Qf5 [3.Qxf7‡] fxe3 3.Qxf1 [4.Qxf7‡] Sf2 4.Qxa1
[5.Qg7‡] Kf8 5.Qxh8‡
3...Bf6 4.Qxf6 [5.Qxf7,Qg7‡]
1...fxe3 2.Qd4 [3.Qg7‡] c2 3.Qxa1 [4.Qg7‡] Sb2,Sc3
4.Qxf1 [5.Qxf7‡] fxe6 5.Se7‡
3...Rf6 4.Qxf6 [5.Qxf7,Qg7‡]

Banny. Exchange of W3/W4 moves.

C64



‡7

(8+12)

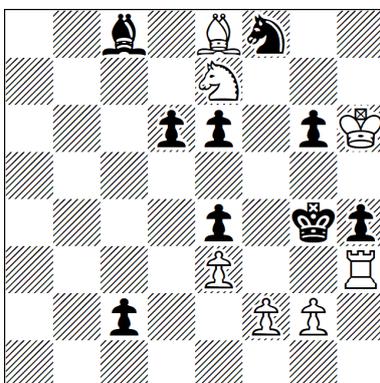
1...Sxa3 2.Bc1 [3.Bxg5‡] Rg2 3.Rxf2+ Rxf2/Bf5
4.Bxg5/Rxf5‡

1.Bc1? [2.Bxg5‡] Rg2? A1 2.Rxf2+ Rxf2/Bf5
3.Bxg5/Rxf5‡
but 1...Sd2! B1 (2.Bxd2 Rg2! A1 3.Bb4 Rxa7? A2
4.Bxe7‡, but 3...c5! B2 4.Bxc5 Rxa7! A2)

1.Sc4! [2.Bxe5‡] bxc4 2.Bc1 [3.Bxg5‡] Sd2 B1 3.Bxd2
[4.Bxg5‡] Rg2 A1 4.Bb4 [5.Bxe7‡] c5 B2 5.Bxc5
[6.Bxe7‡] Rxa7 A2 6.Rxa7 [7.Bxe7‡]

2 consecutive realizations of the theme: Black has to play B1 before A1, and later B2 before A2. White could use the first thematic defence with a white decoy (Lenkung) of the bishop as a deploy (Führung). This fails because of the second thematic defence, which must be eliminated in the foreplan.

C65



‡6

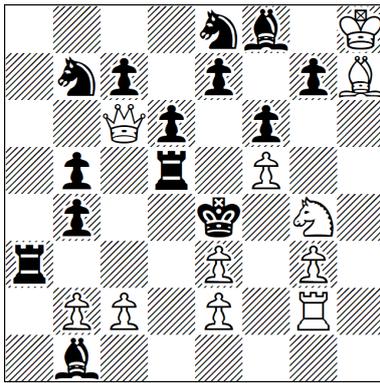
(7+9)

1.Bb5? [2.Be2‡]
but 1...c1=S! B (2.Bf1 Bb7! A)

1.Bc6! [2.Bxe4,f3+]
1...d5 2.Bb5 [3.Be2‡] Ba6 3.Bxa6 [4.Be2‡] c1=S 4.Bf1
[5.f3+ exf3 6.gxf3‡]
1...Bb7 A 2.Bxb7 [3.Bxe4,f3+] d5 3.Ba6 [4.Be2‡] c1=S B
4.Bf1 [5.f3+ exf3 6.gxf3‡]

Holst

C66



‡6

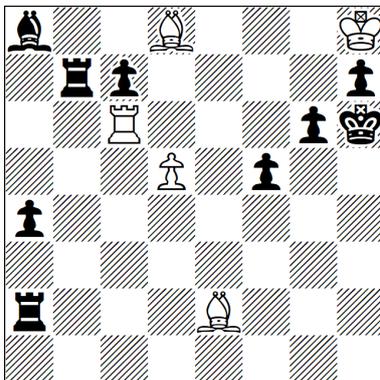
(11+14)

1.Rf2? [2.Rf4‡] e5? A 2.f×e6 e.p.+ g6/f5 3.Rf4/Rf4,B×f5‡
but 1...g5! B (2.f×g6 e.p. Bg7+ 3.Kg8 e5 A 4.Rf3 R×e3
5.S×e3 Ba2!; 4.c4? b×c4 5.Q×c4+ Rd4!; 2.c4? b×c3 e.p.!
3.f×g6 e.p.??)

1.c4! [2.Q×d5‡] b×c3 e.p. 2.Rf2 [3.Rf4‡] g5 B 3.f×g6 e.p.
[4.Rf4‡] Bg7+ 4.Kg8 [5.Rf4‡] e5 A 5.Rf3 [6.Sf2‡]
4...Bh6 5.g7+ f5 6.B×f5‡

Three thematic en passant captures.

C67



‡7

(5+9)

1.Rc1? [2.Rh1‡] g5 2.Rc6‡
but 1...Ra1!

1.Rc3? [2.Rh3‡] g5 2.Rc6‡
but 1...Ra3!

1.Rc4! [2.Rh4‡]
1...g5 2.Rc6‡
1...Rb4 2.R×c7 [3.R×h7‡] Rb7 3.Rc4 [4.Rh4‡] f4 4.R×f4
[5.Rh4‡] Rb4 5.R×b4 [6.Rh4‡] g5 6.Rb6+ Bc6 7.R×c6‡
4...g5 5.Rf6‡

White rook makes all seven moves, mating on the starting square.